



Advanced Computing Elements: HPC + AI +Q

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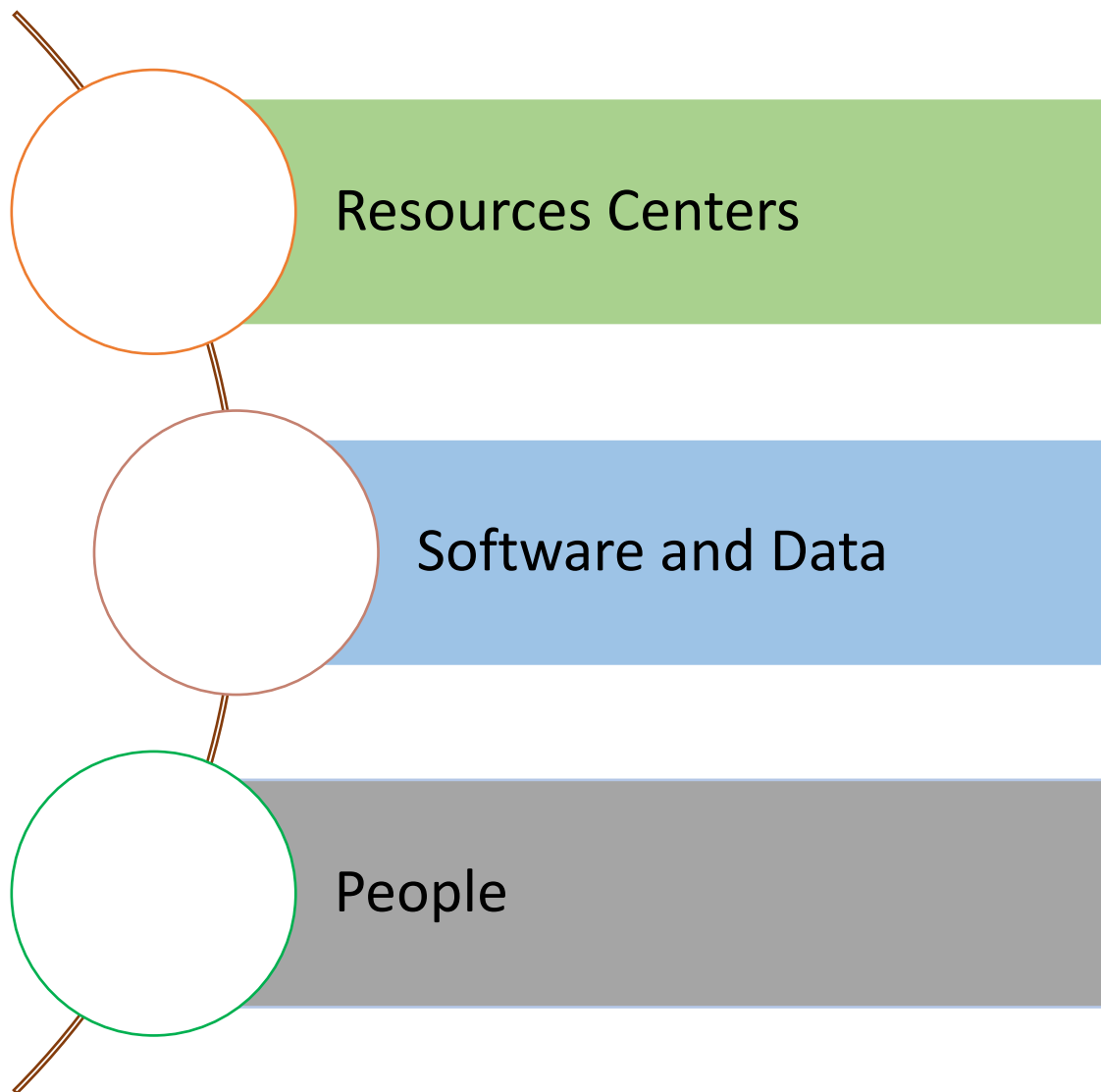
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HPC/Advanced Computing Challenges

Infrastructure



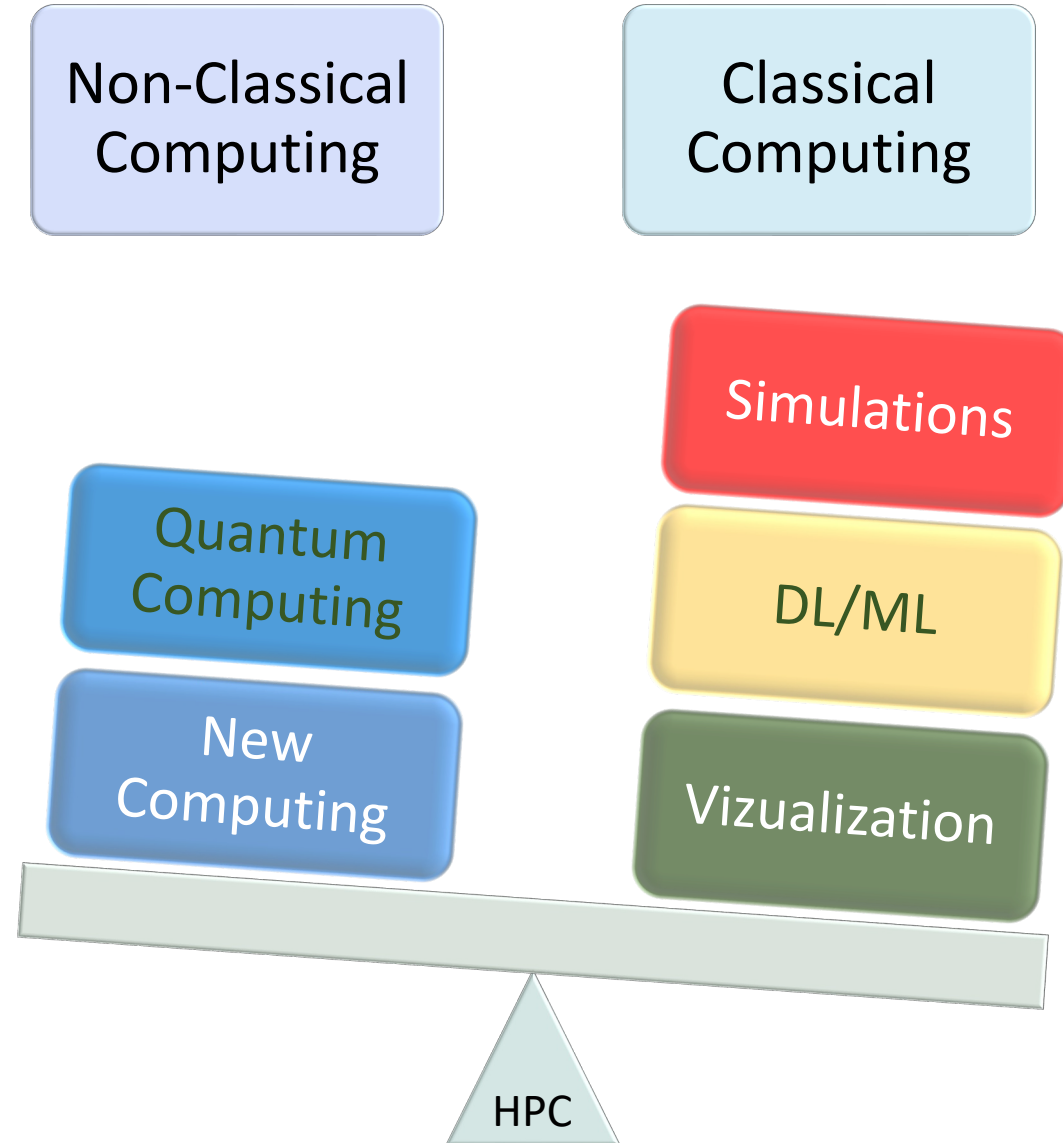


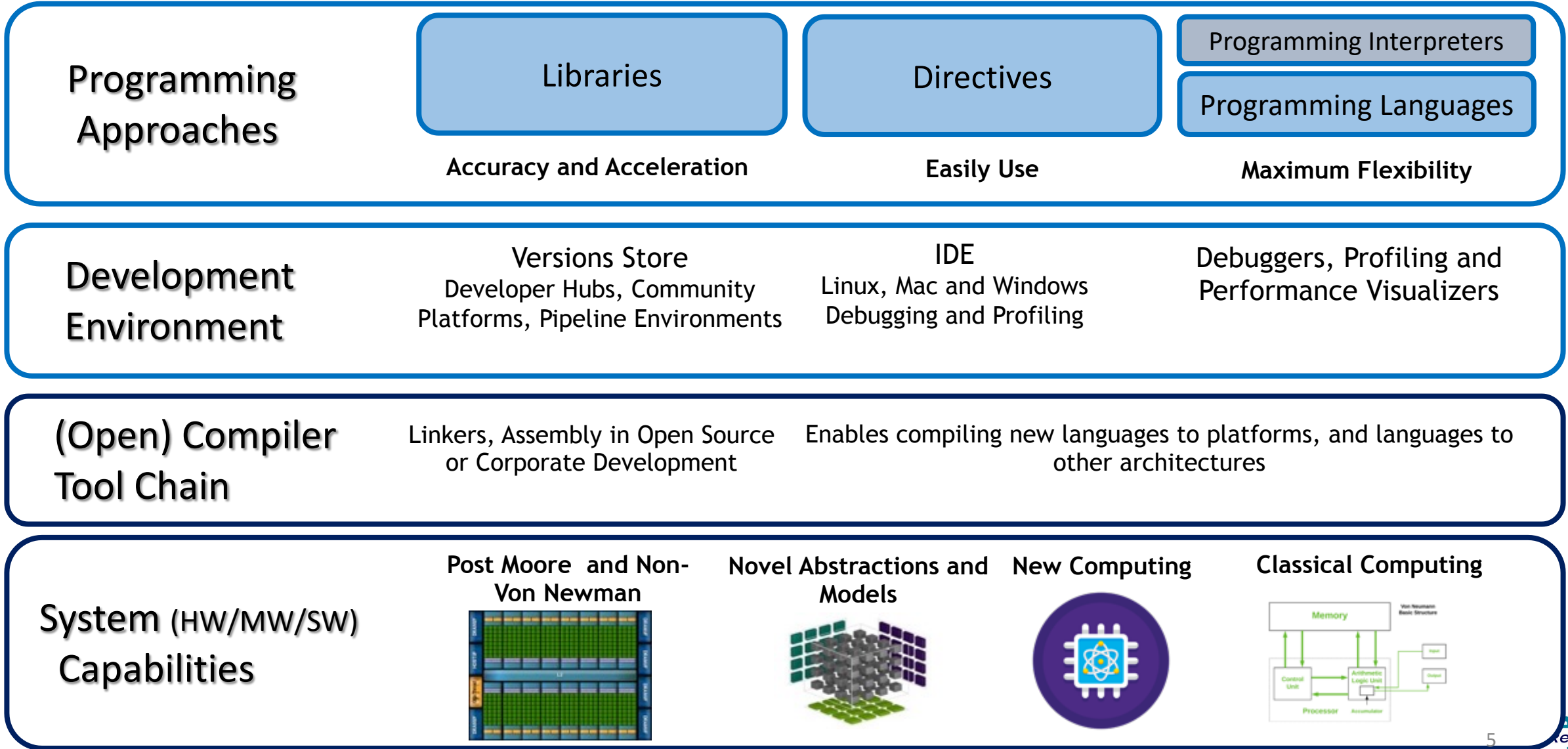
HPC Ecosystem Elements

- Depreciable Hardware
- Appreciable Software
- Valuable Knowledge
- Friendly Partnerships



HPC SUPPORT ADVANCED COMPUTING





Massively Parallel Computing - HPC

Strict HPC

*High Speed network
High Speed interconnection
between cores*

High Performance Data Analysis

No High Speed network

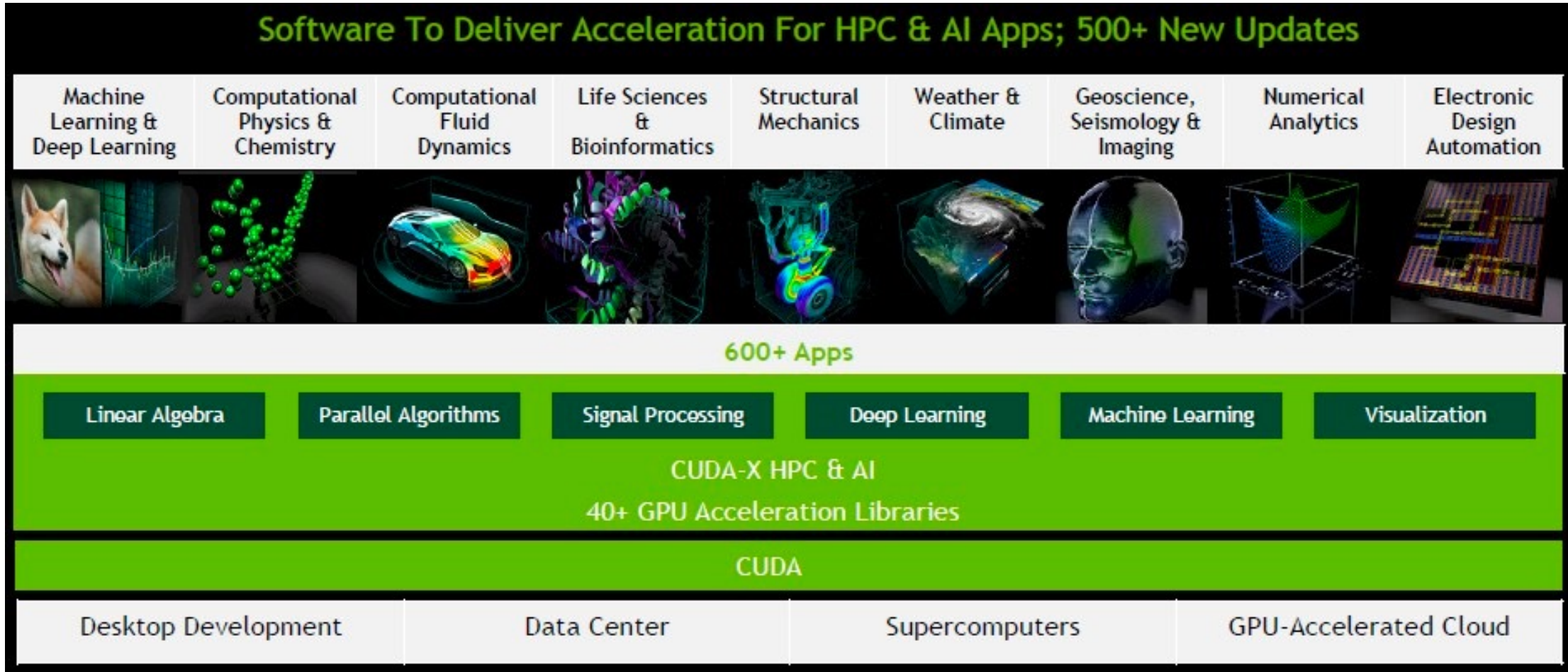
Data Analytics

Deep Learning

Scientific Simulations

- Computer Science, Artificial Intelligence and Data Science.
- Critical Infrastructure.
- Cyberpsychology.
- Engineering.
- Engineering Technologies.
- Intelligence and Security Studies.
- Occupational Safety and Health.
- Unmanned Systems.
- Digital Twins

From <https://www.hpcwire.com/>

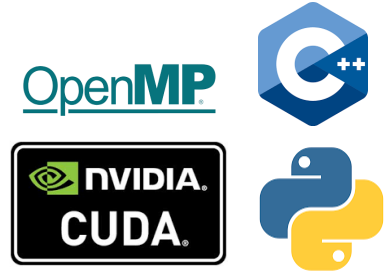


www.nvidia.com

Some HPC Skills (in Software)

HPC Programming Tools

Performance Monitoring	HPCC	Perfctr	IOR	PAPI/IPM	netperf
Development Tools	Cray® Compiler Environment (CCE)		Intel® Cluster Studio	PGI (PGI CDK)	GNU
Application Libraries	Cray® LibSci, LibSci_ACC		MVAPICH2	OpenMPI	Intel® MPI-(Cluster Studio)



Middleware Applications and Management

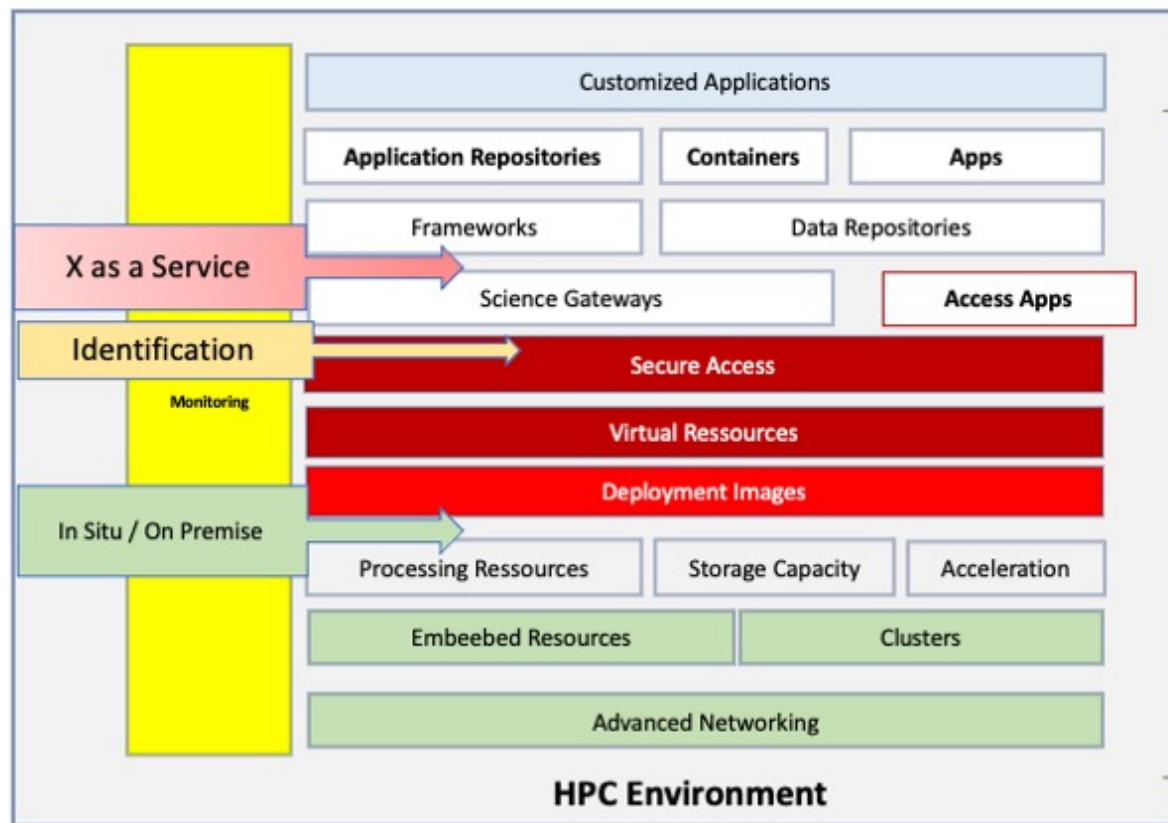
Resource Management / Job Scheduling	SLURM	Grid Engine	MOAB	Altair PBS Pro	IBM Platform LSF	Torque/Maui
File System	NFS	Local FS (ext3, ext4, XFS)		PanFS	Lustre	
Provisioning	Cray® Advanced Cluster Engine (ACE) management software					
Cluster Monitoring	Cray ACE (iSCB and OpenIPMI)					
Remote Power Mgmt	Cray ACE					
Remote Console Mgmt	Cray ACE					



Operating Systems

Operating System	Linux (Red Hat, CentOS, SUSE)
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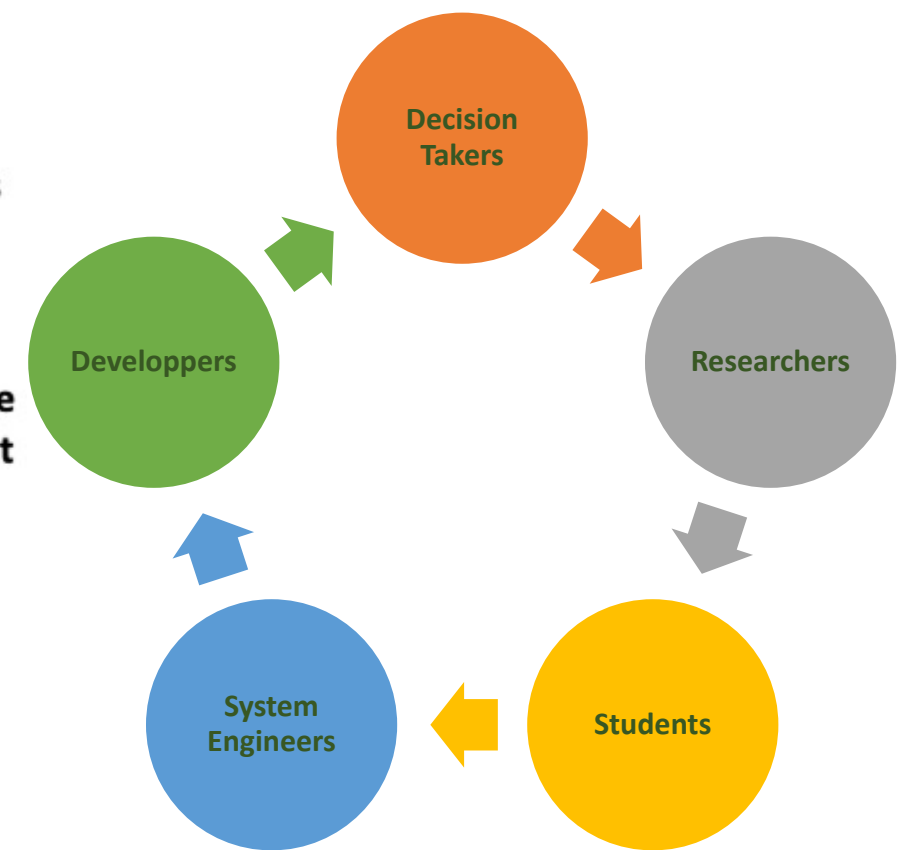


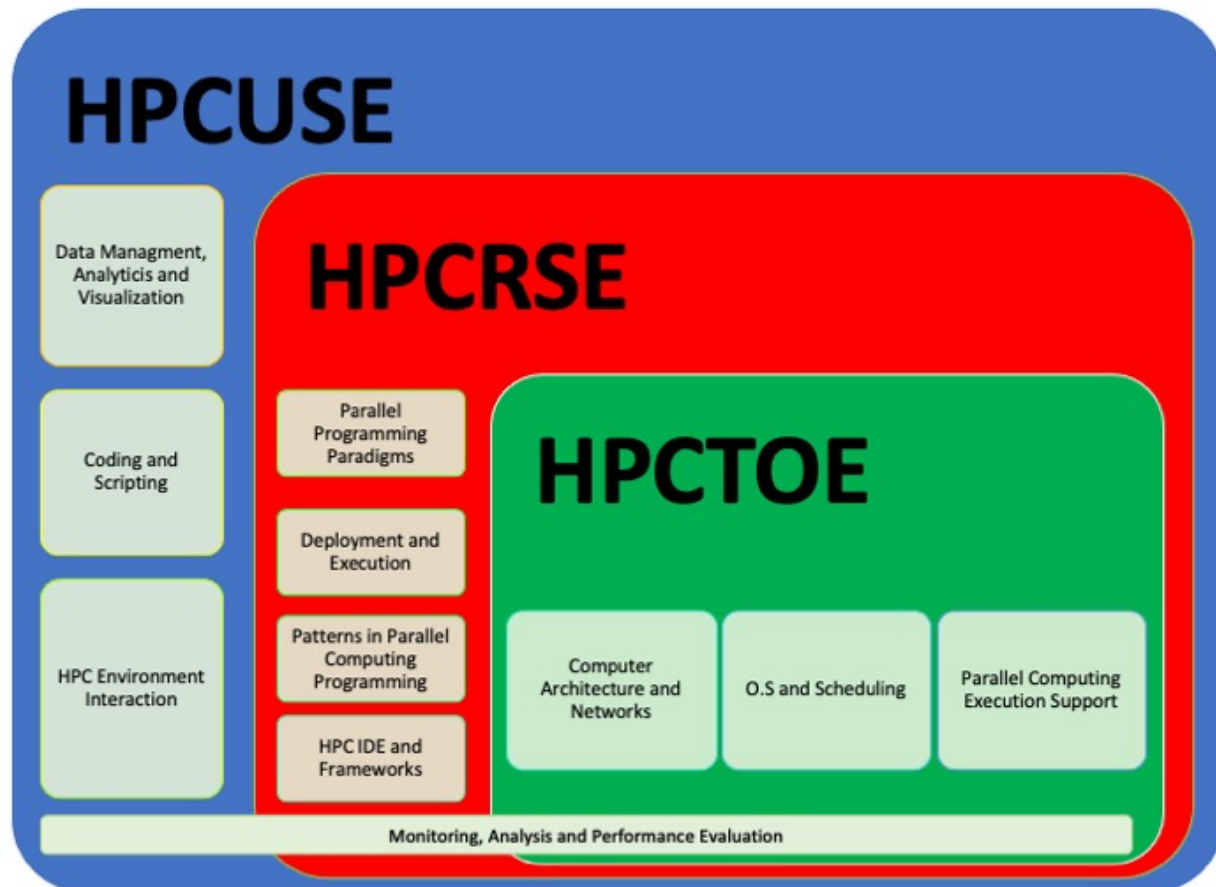
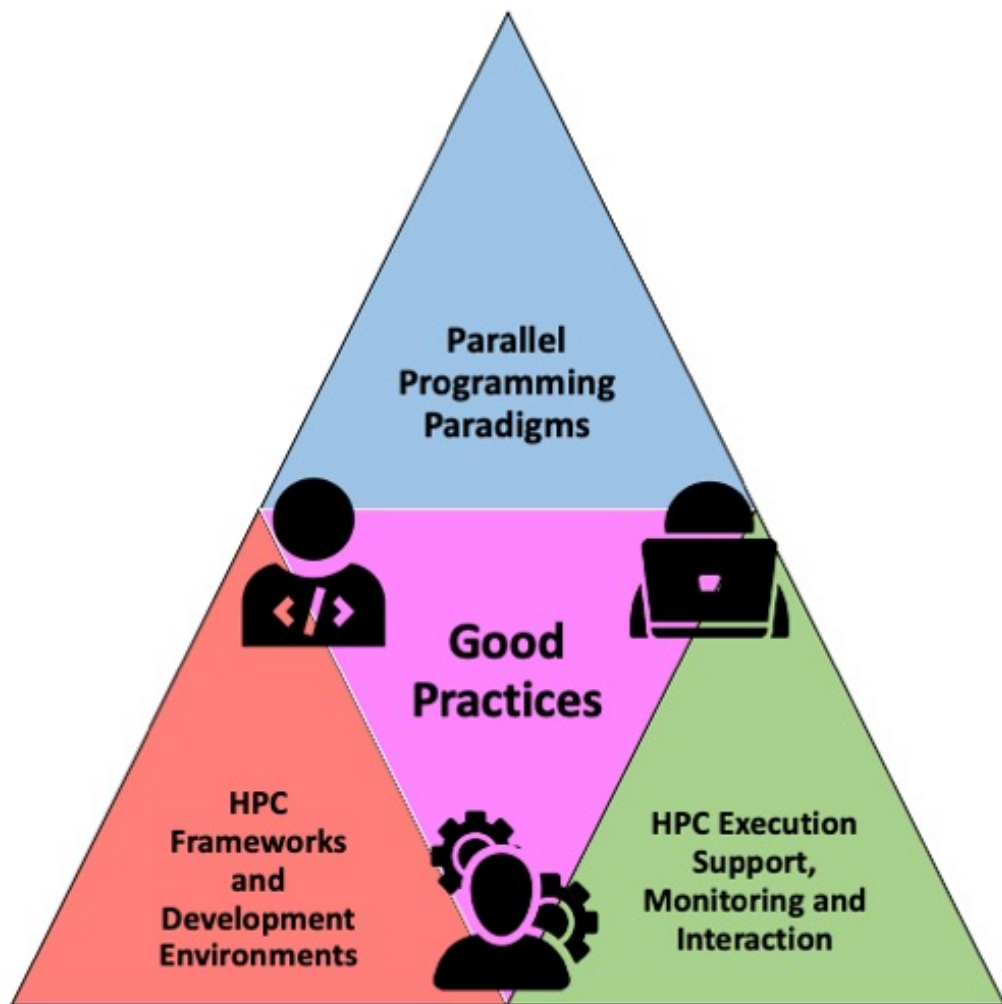


HPC Applications and Uses

HPC Software Development

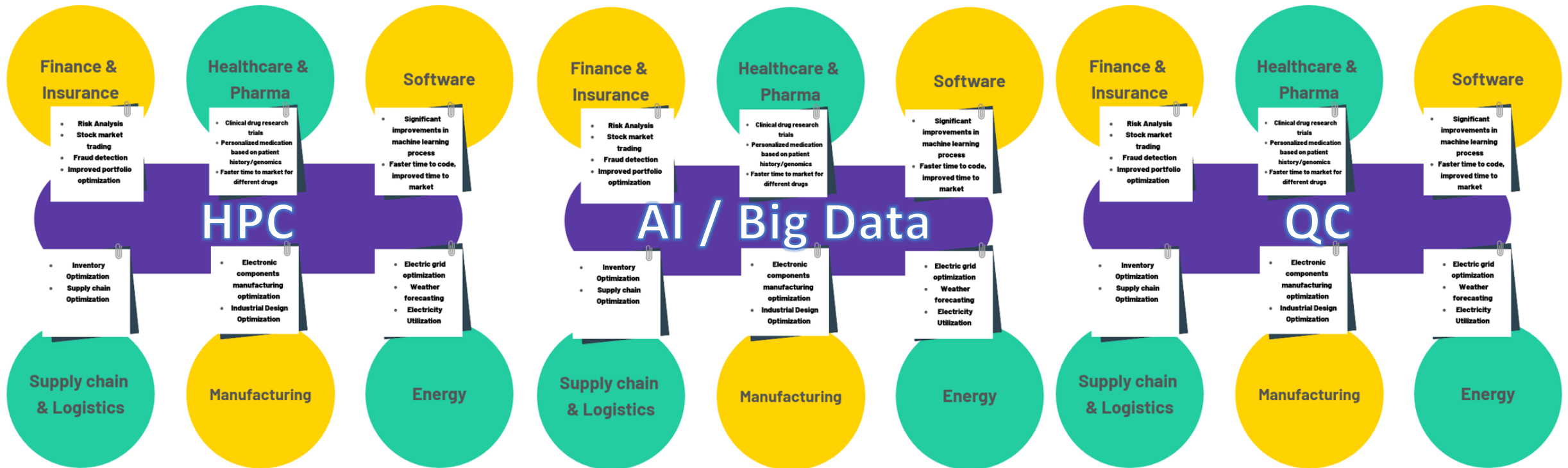
HPC Operations and Technology Support



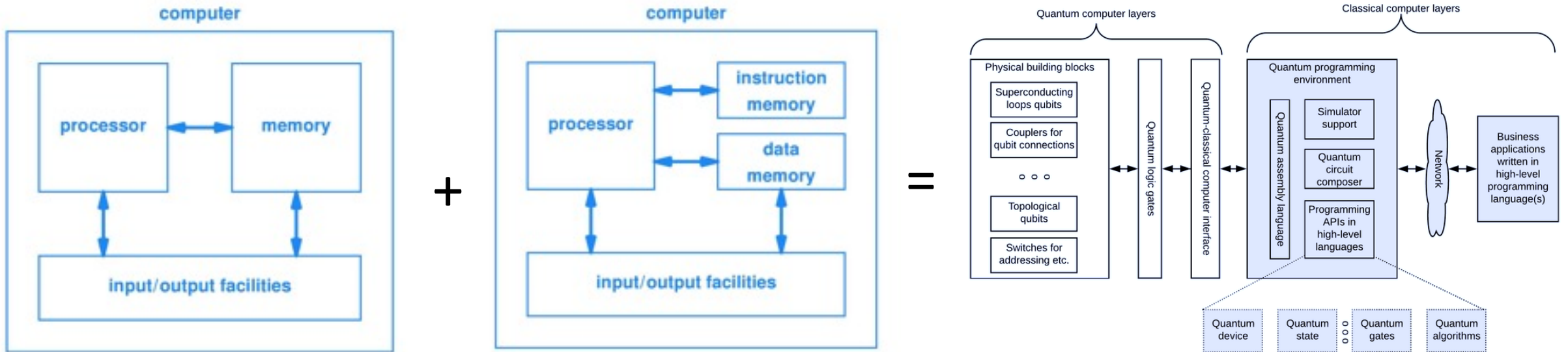


From www.sc-camp.org

Top Production Applications in Advanced Computing Systems



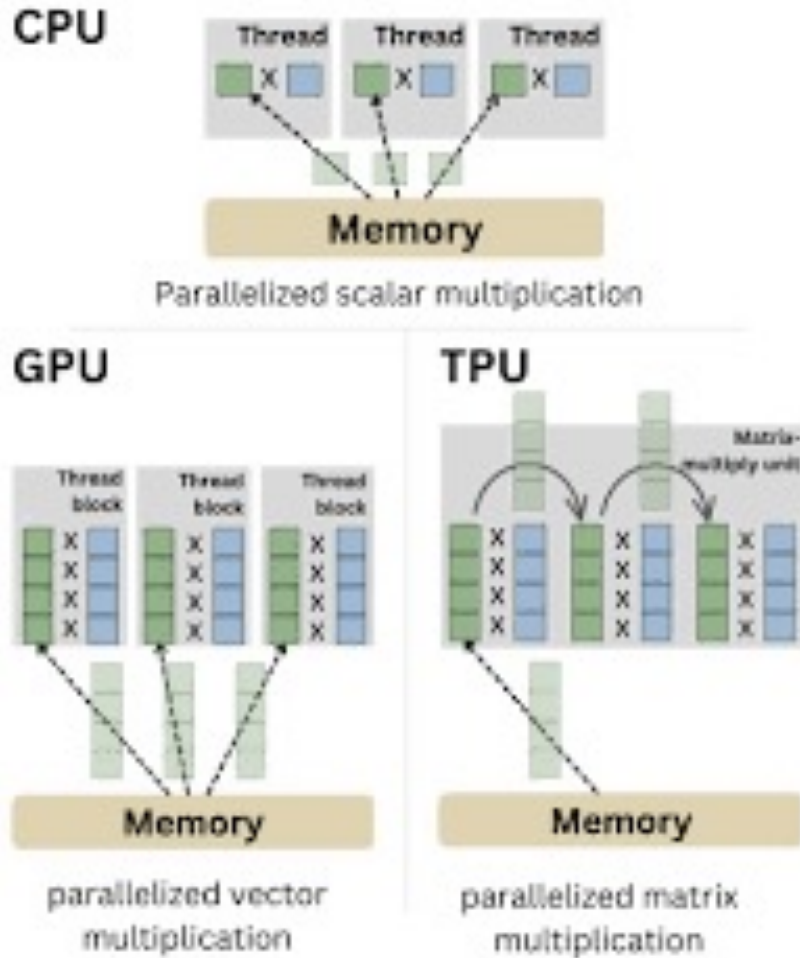
Computer Architecture Support (i.e. QC Support)



From <https://eca.cs.purdue.edu/index.html>

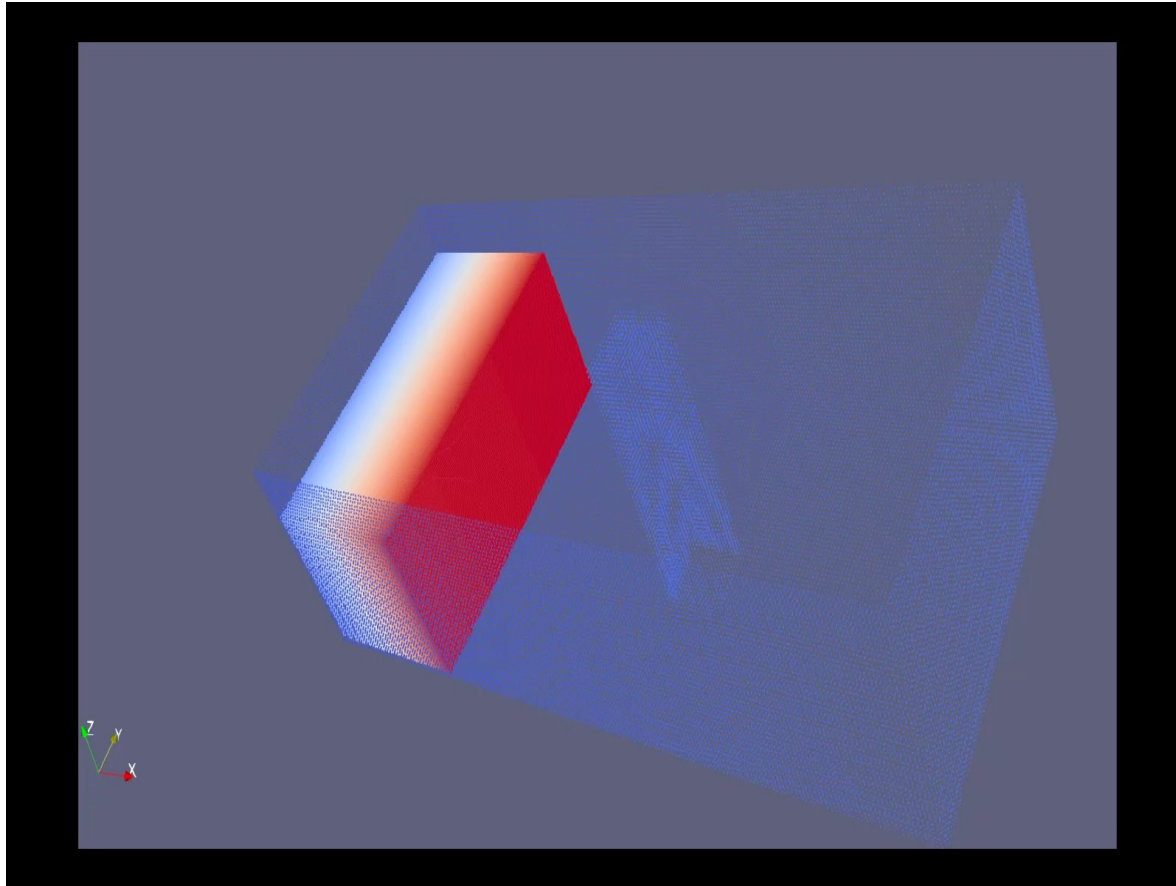
And Sodhi, Balwinder. Quality Attributes on Quantum Computing Platforms.

CPU/GPU+TPU Platform



- Good Points
 - Coarse/Fine-Grained Processing
 - Mixed Dense or Sparse Computation (ideal for A.I.)
 - Numerical Methods addressed Large Dependencies (Memory Latency, Memory Bandwidth) and Regularity (ideal for simulations)
 - Memory and FP advantages to simulate states or specific representation (as in the case of QC)
- Bad Points
 - Efficiency (*)
 - Programmability
 - Market Price (Now)
 - (Very) Specific Use

Simulation + Visualization using CPU+GPU



Multi-GPU DSPH Analysis Project Video
N. Gutierrez, S. Gelvez, J. Chacon, I. Gitler and C.Barrios



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<https://dual.sphysics.org/>

Open Question 1: How to exploit better parallelism to support computing and visualization (AI and Simulation)?

Production visualization: “Pure Parallelism”

From: Hank Childs

Lawrence Berkeley Lab & UC Davis

Production visualization with “pure parallelism”: same problems that processing

Pure parallelism emphasizes I/O and memory

High Cost (Efficiency, Performance, Energy)

Difficult to programming and use

Hardware Disruption

Accelerators (GPUs, ARM, Xeon Phi)

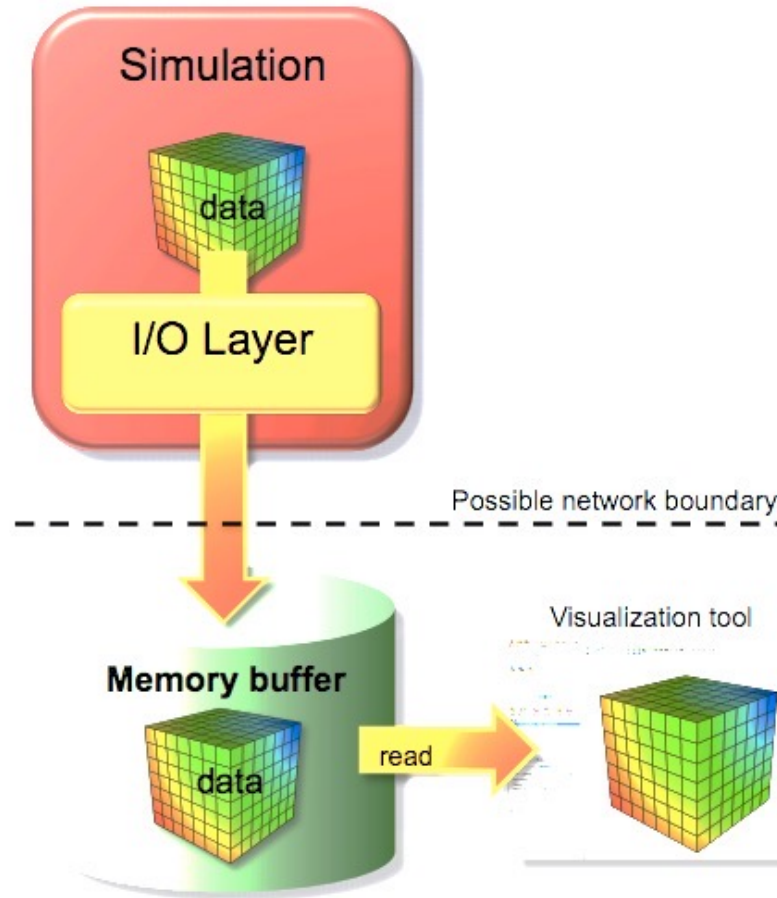
Specific Issues (i.e. TPUs, 3D Memory)

In Situ Strategies:

In Situ Strategy	Description	Negative Aspects
Loosely coupled	Visualization and analysis run on concurrent resources and access data over network	1) Data movement costs 2) Requires separate resources
Tightly coupled	Visualization and analysis have direct access to memory of simulation code	1) Very memory constrained 2) Large potential impact (performance, crashes)
Hybrid	Data is reduced in a tightly coupled setting and sent to a concurrent resource	1) Complex 2) Shares negative aspects (to a lesser extent) of others

Loosely Coupled

- I/O layer stages data into secondary memory buffers, possibly on other compute nodes
- Visualization applications access the buffers and obtain data
- Separates visualization processing from simulation processing
- Copies and moves data

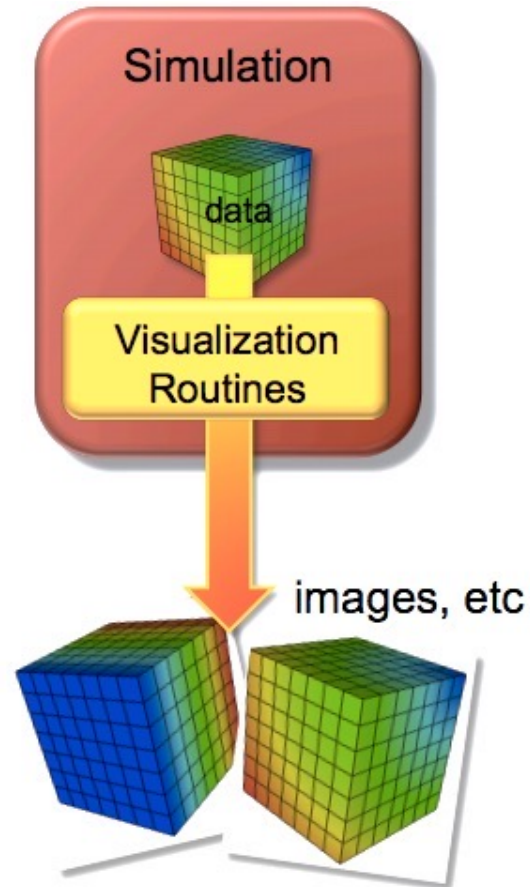


Demands Dynamic Memory



Tightly Coupled

- Custom visualization routines are developed specifically for the simulation and are called as subroutines
 - Create best visual representation
 - Optimized for data layout
- Tendency to concentrate on very specific visualization scenarios
- *Write once, use once*

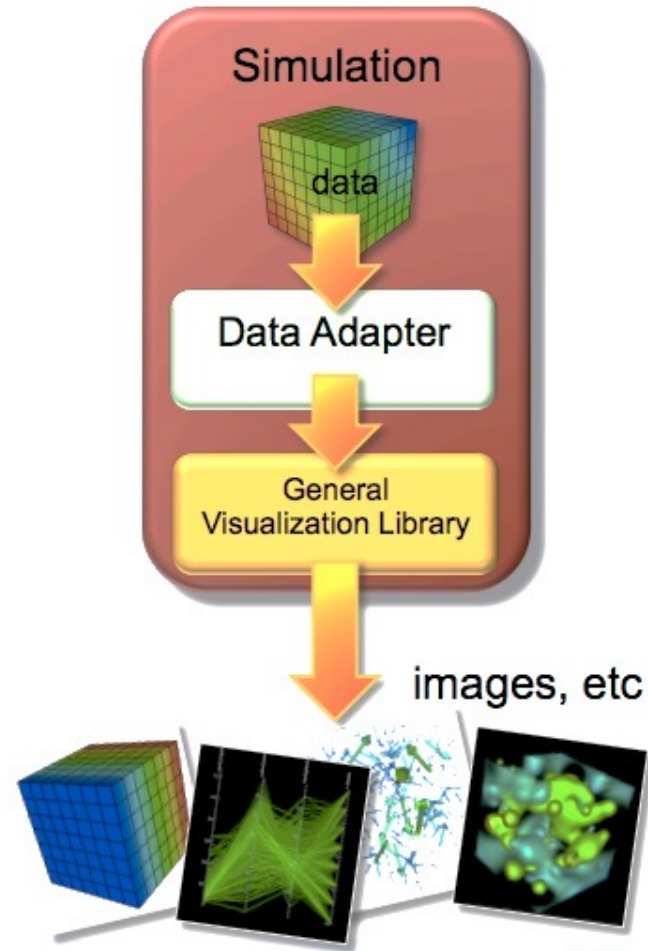


Demands Dynamic Memory
and a large amount of memory
capabilities



Hybrid

- Simulation uses data adapter layer to make data suitable for general purpose visualization library
- Rich feature set can be called by the simulation
- Operate directly on the simulation's data arrays when possible
- *Write once, use many times*

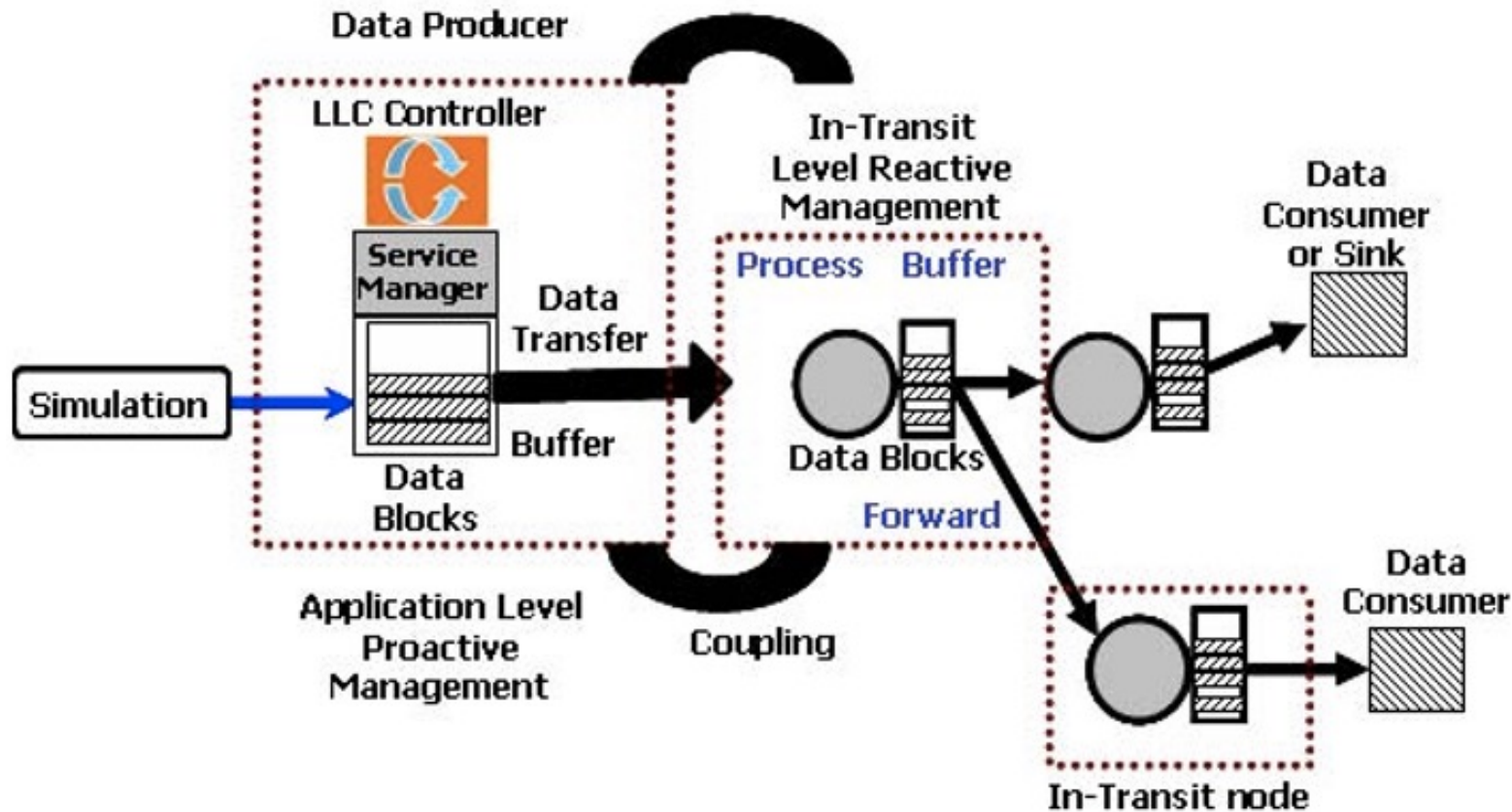


Demands Dynamic Memory, a large amount of memory capabilities and specific algorithm approach



And In Transit?

Analysis and Visualization is run on I/O nodes that receive the full simulation results but write information from analysis or provide run-time visualization



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GROMACS
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Our Contribution

A (new) Algorithm Analytics

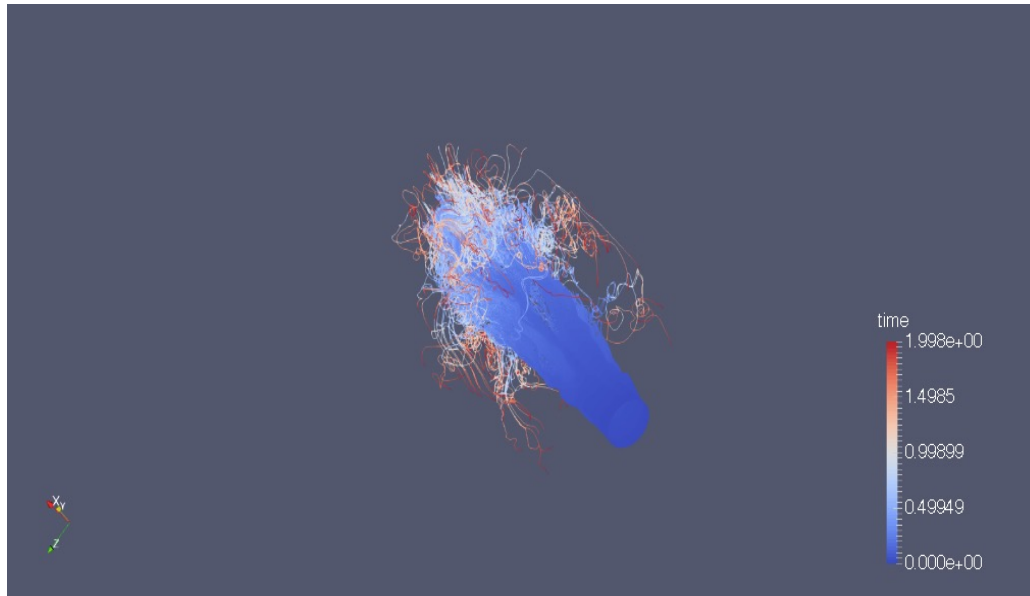
- Performance evaluation for seeds, steps, buffer depth.
- A definition of metrics.
- A new, more detailed evaluation.
- After those, a new algorithm.

Platforms with In-Situ and In-Transit Strategies

- Tightly and Hybrid Approach
- Exascale
- Mixing Processing and Visualization Issues

Applications (Scientific Real Time)

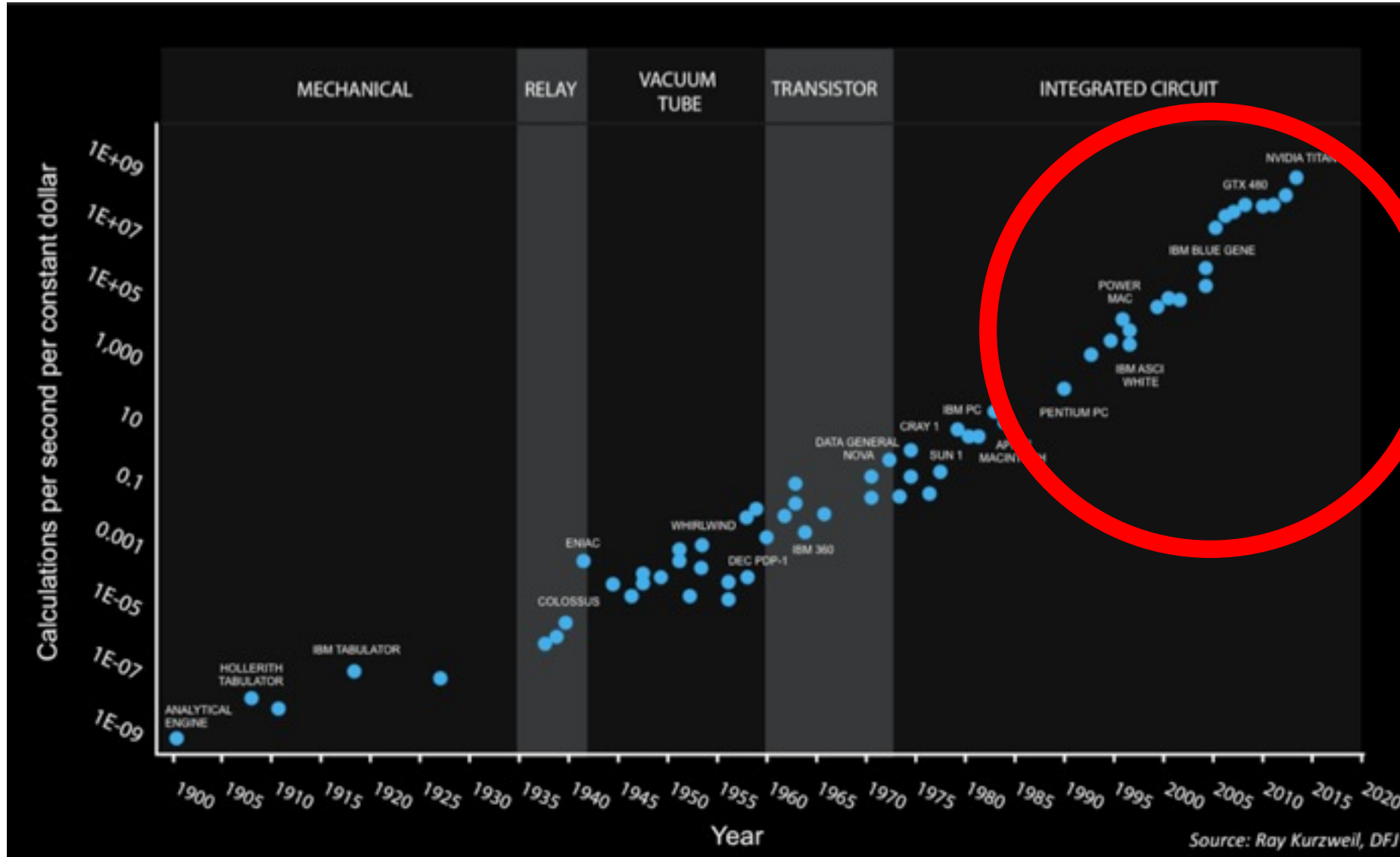
- GROMACS, NAMD, FlowVR...
- High Available Autonomous Systems
- Specific Libraries and Frameworks
- Ultrascale Software
- Special In-Situ Tools (NVIDIA® VisIt)
- Deep Learning Applications
- Data Movement



Source: generated by code provided by VisLab Uni-KL. Rendered in Paraview.

Sergio Gelvez PhD. Thesis Visualisation Of Vector Fields In Parallel Environments: In-situ Approach Over Heterogeneous Architectures (Advising by K. Garth and C. J. Barrios, Collaborators: B. Raffin (INRIA) , J. Hernández (UniAndes) and B. Hernández (NVIDIA))

The (Post) Moore Era



After 120 years... The Moore's Law is Dead



Jack Dongarra

The Cambrian Explosion in Architecture for AI



CPU



RAM



GPU



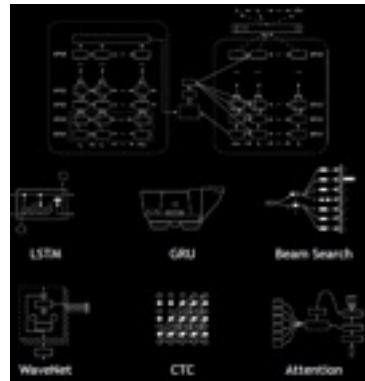
Storage

Satoshi Matsouka Vision

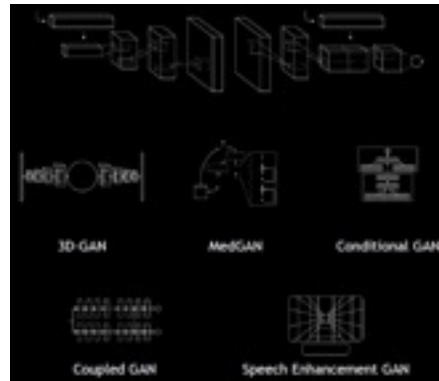
Convolution Networks



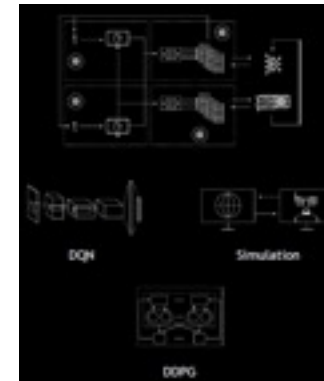
Recurrent Networks



AR Networks



Deep Learning



New Networks



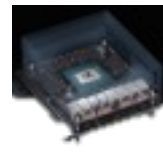
RPI



Nano



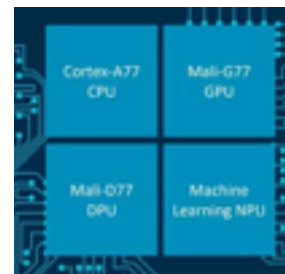
TX2



Xavier



FPGA



SiP



ASIC



TPU



V100

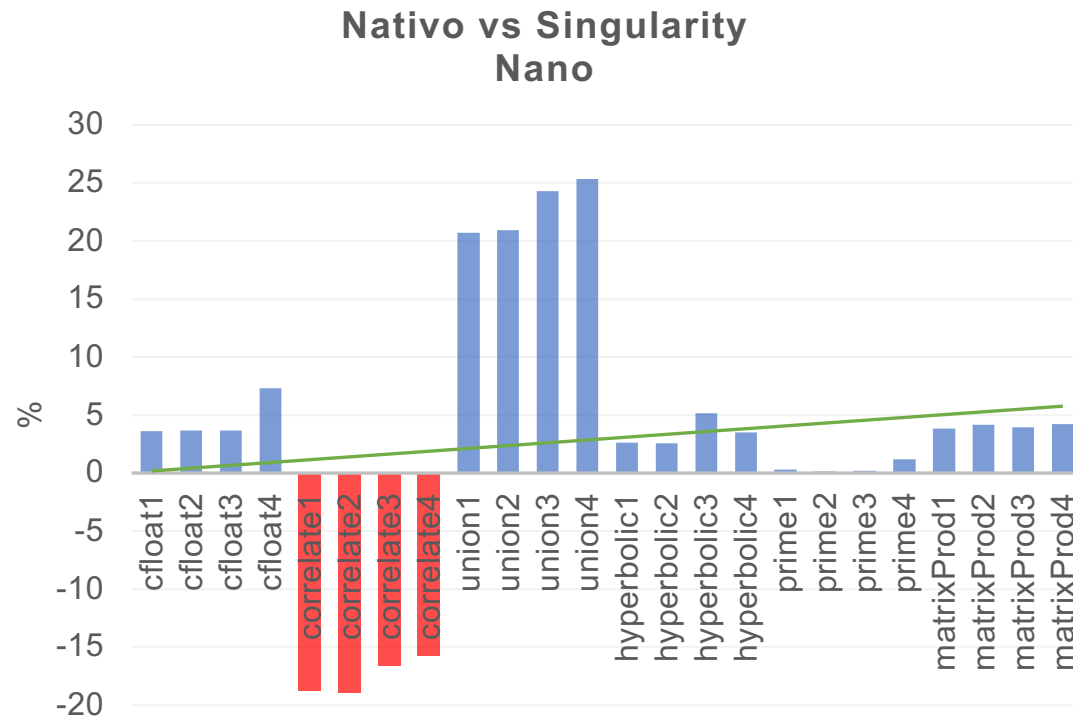
Open Question 2: How to exploit Efficiently the Post Moore Architectures?

Virtualization or Containerization?



Virtualization

Our Contribution: Performance Impact in Effective Deployment

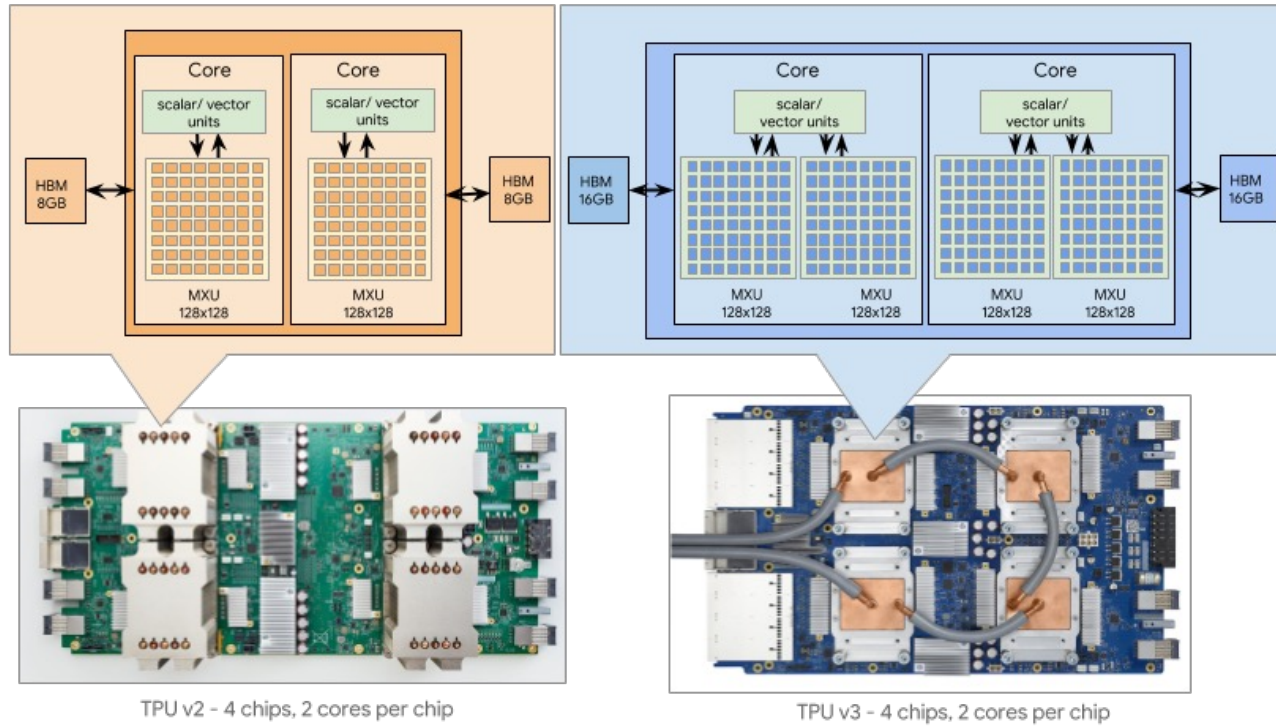


- Definition of Computing Efficiency:
 - In terms of Energy + "computing element" + processing
- Definition of Post-Moore Era Architectures
 - Parallelism Support + Efficiency + Sustainability?
- Methodology to Analyze and (to predict) the impact of containerization
- Practical Approach to Scheduling Performance Evaluation

Pablo Rojas Thesis « Study of the deployment and execution of applications on post-moore architectures » co-advising with L.A. Steffennel

TPUs: Tensor Processing Units

Tensor Processing Unit (TPU) is an AI accelerator application-specific integrated circuit (ASIC) developed by Google and NVIDIA specifically for neural network machine learning



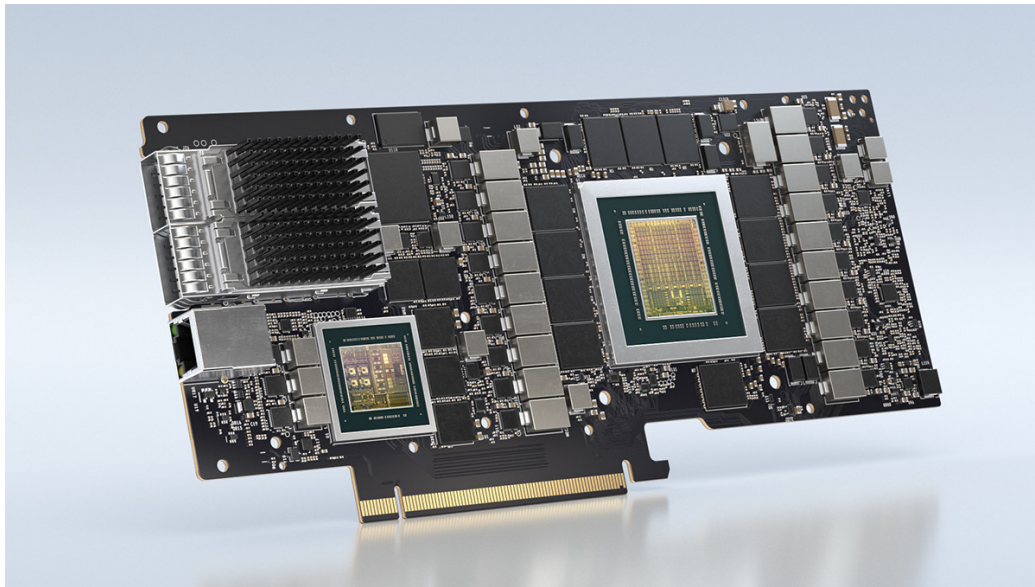
Google TPU



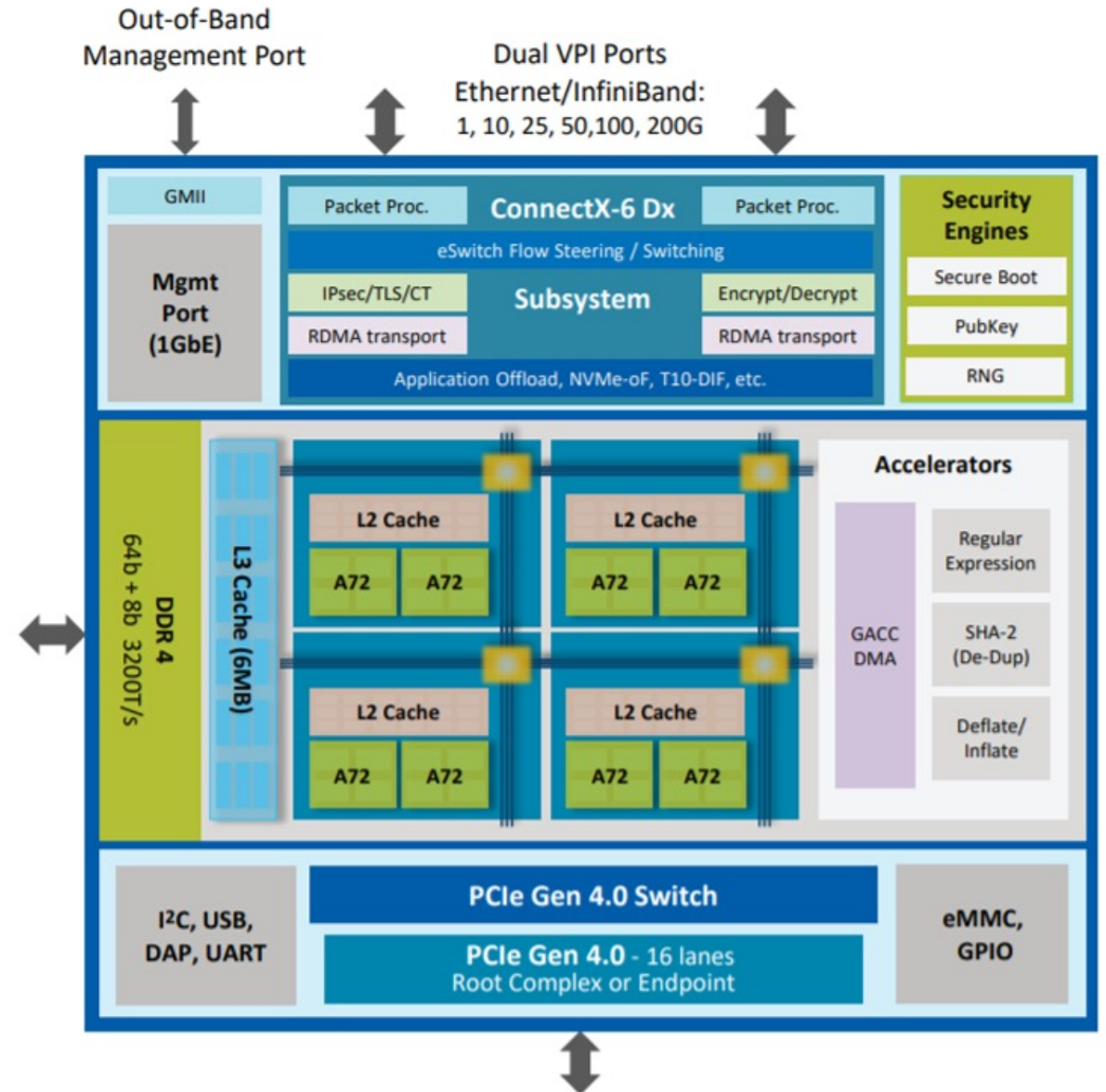
Source: NVIDIA

NVIDIA TPU

DPU Architecture



NVIDIA DPU



**Open Question 3: How to Achieve
Efficiency and Scalability in HPC
Architectures that Support AI and Big
Data?**

Two Approach to Contribute to Deal with the Question:

- **Computing Architectural Approach**
- **Algorithm Approach**

COMPUTING ARCHITECTURAL APPROACH

What is the **problem?**

The need to have increasingly efficient computational resources with better performance, among which are greater processing capacity and memory available for the execution of the training of these models..

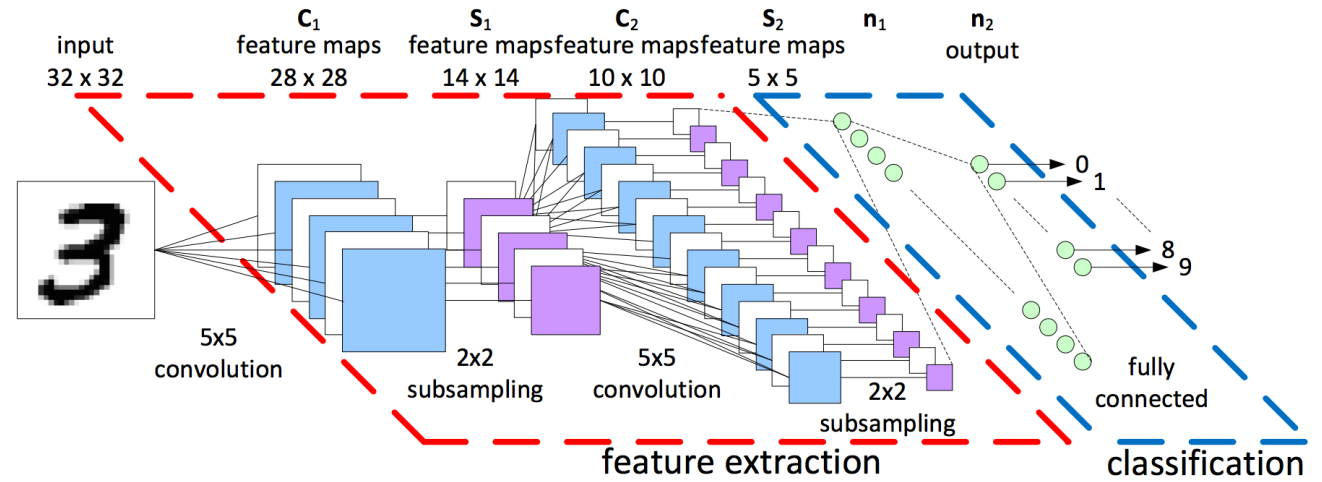
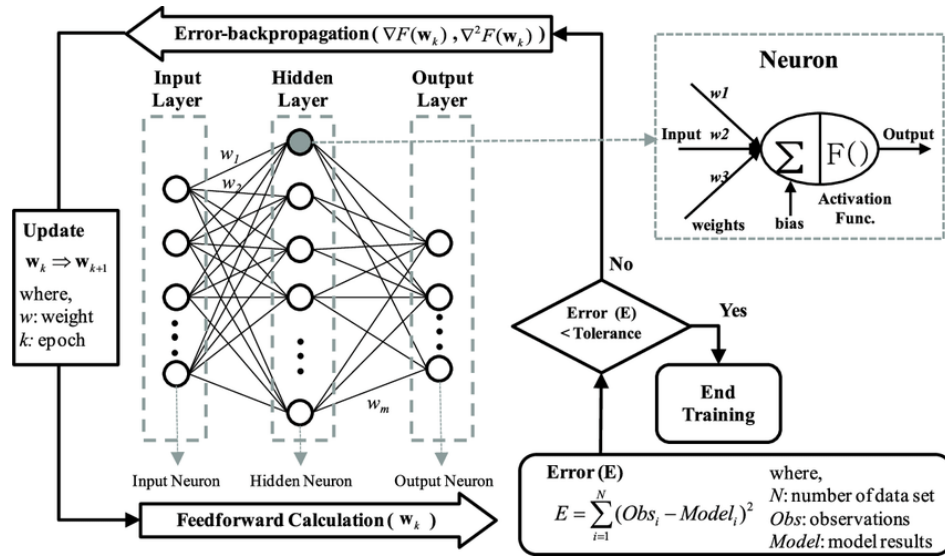


The deep learning model training algorithm requires a significant amount of memory that often exceeds the capabilities of the GPU and, in some cases, even the memory of the CPU.

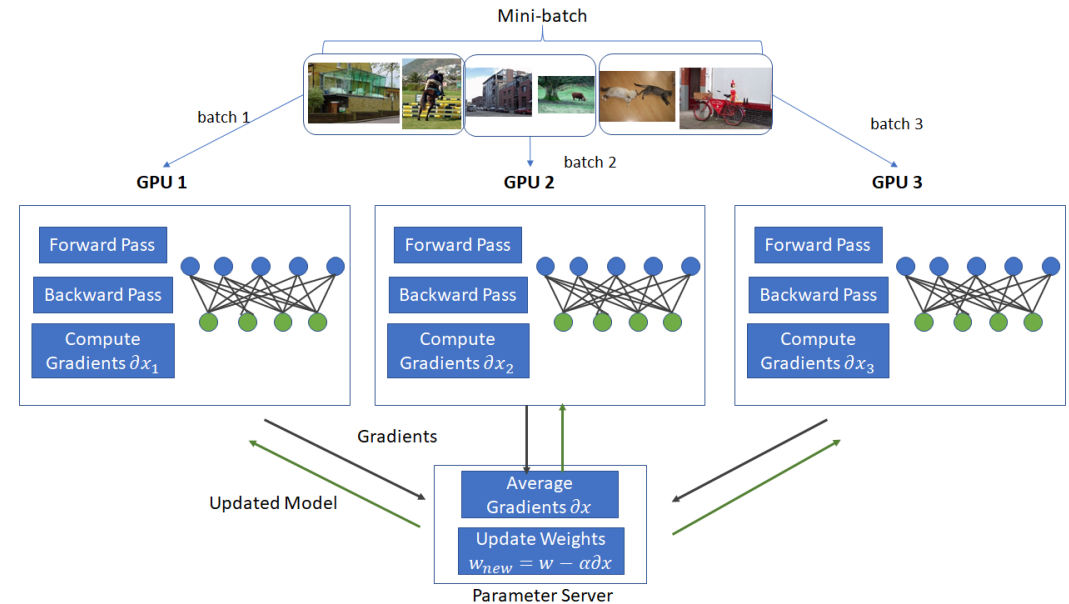
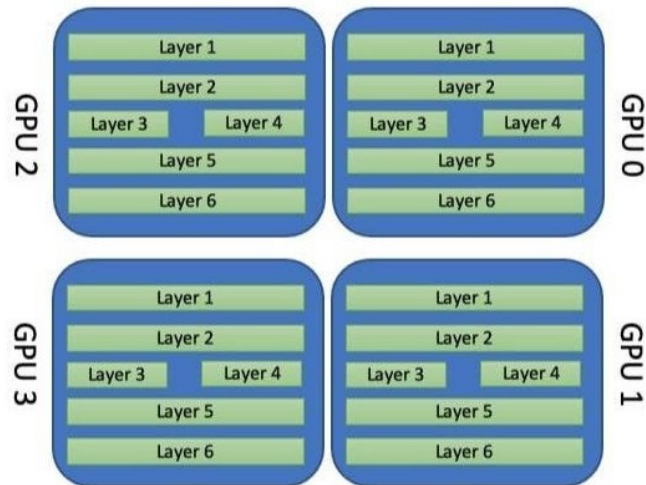
New methods for training the model have been created to solve this problem, such as **Model Parallelism**, **Data Parallelism**, and **Pipeline Parallelism**. However, these methods have required increasingly specialized hardware that does not necessarily reduce the memory footprint, but distributes memory requirements across devices such as servers, GPUs, and TPUs.

COMPUTING ARCHITECTURAL APPROACH

BACKPROPAGATION

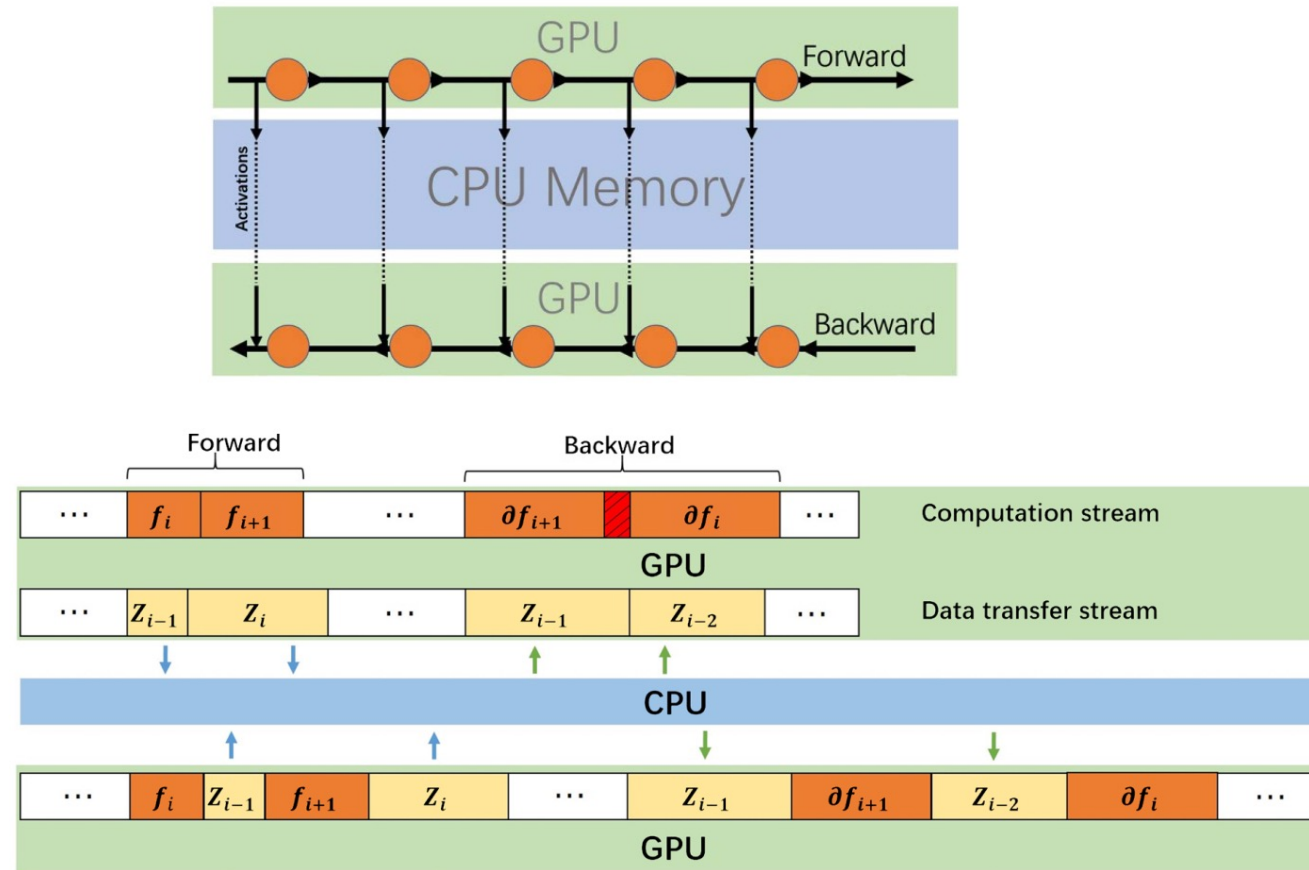


DATA PARALLELISM



COMPUTING ARCHITECTURAL APPROACH

CPU OFFLOADING



Torres, L. A., Barrios, C. J., & Denneulin, Y. (2021). Computational Resource Consumption in Convolutional Neural Network Training – A Focus on Memory. *Supercomputing Frontiers and Innovations*, 8(1), 45–61. <https://doi.org/10.14529/jsfi210104>

Our Contribution: A New Parallelization Approach in Deep Learning Using CPU/GPU Architectures for Memory Optimization

Thesis of Alejandro Torres co-advising with Yves Denneulin



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Is it possible to optimize memory usage in training deep neural network models by distributing or parallelizing the Pipeline between the CPU and the GPU/TPU?

By distributing the Pipeline between the CPU and the GPU/TPU, can better results be obtained in training times while maintaining the accuracy of the model prediction?

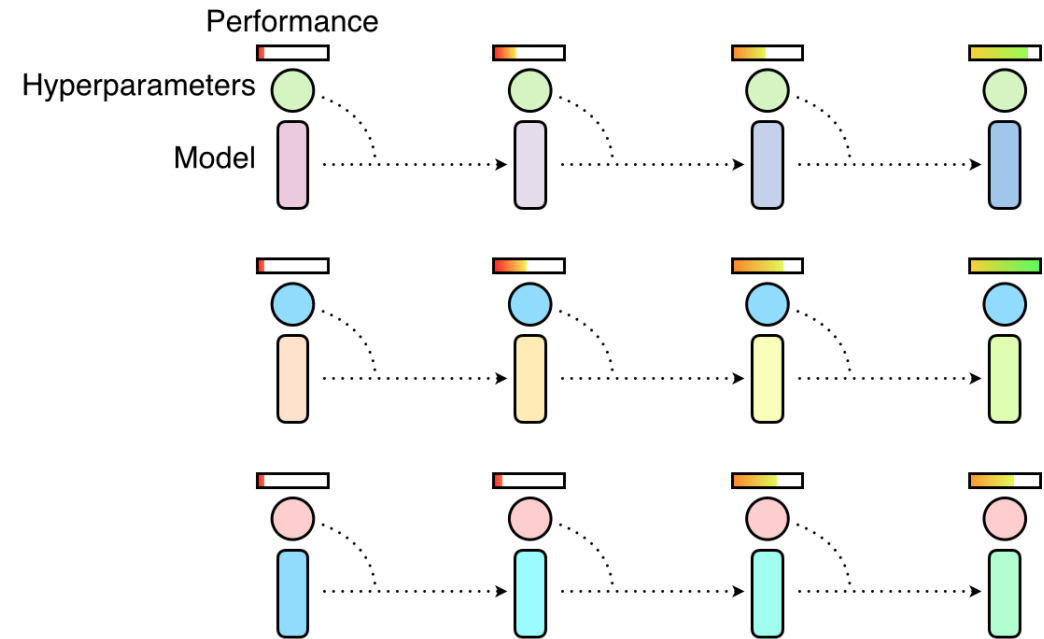
By having greater storage capacities in the CPU memory to use it as an active actor, is it possible to increase the size of the input batch and thus improve the efficiency of the training?

Does using the CPU and GPU/TPU simultaneously during training involve more or less energy expenditure when comparing training time Vs. Accuracy Vs. Power Consumption?

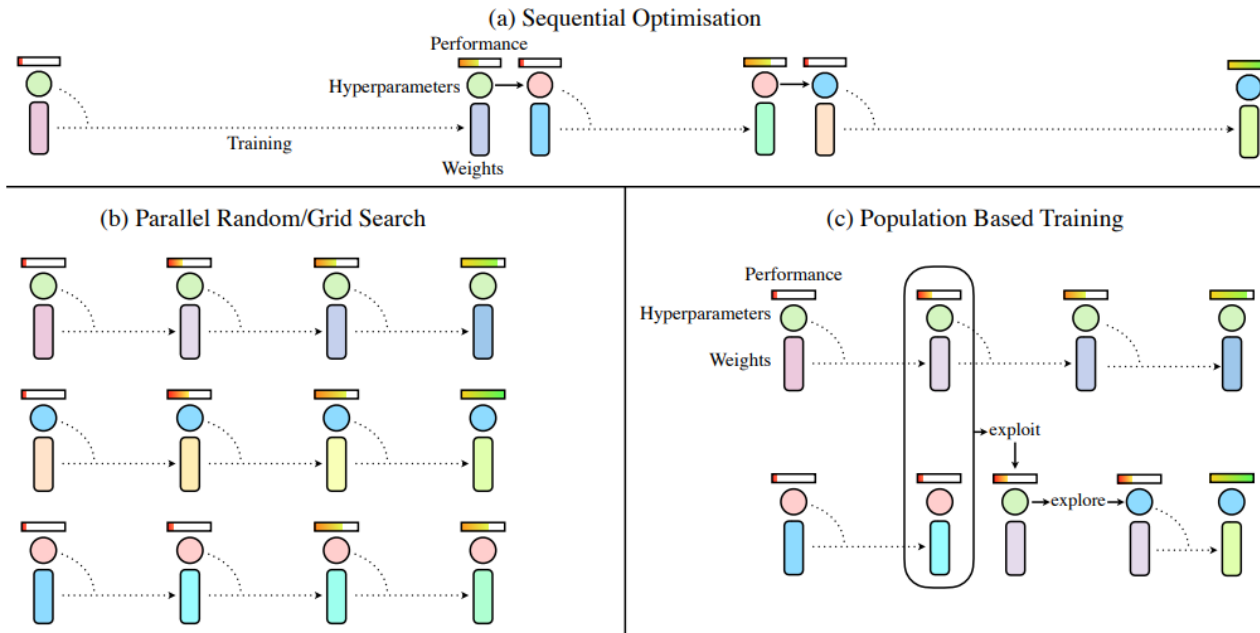
ALGORITHM APPROACH

Important Aspects:

- Complexity of deep learning models.
- Optimization of the search for hyperparameters in large-scale architectures.
- Population based training
- Generalized DL models
- Evolutionary algorithms in PBT
- Minimizing memory size in the produced model.
- Using AI to bring world-class specialist expertise to everyone's, at lower cost.
- Expert care, anywhere.



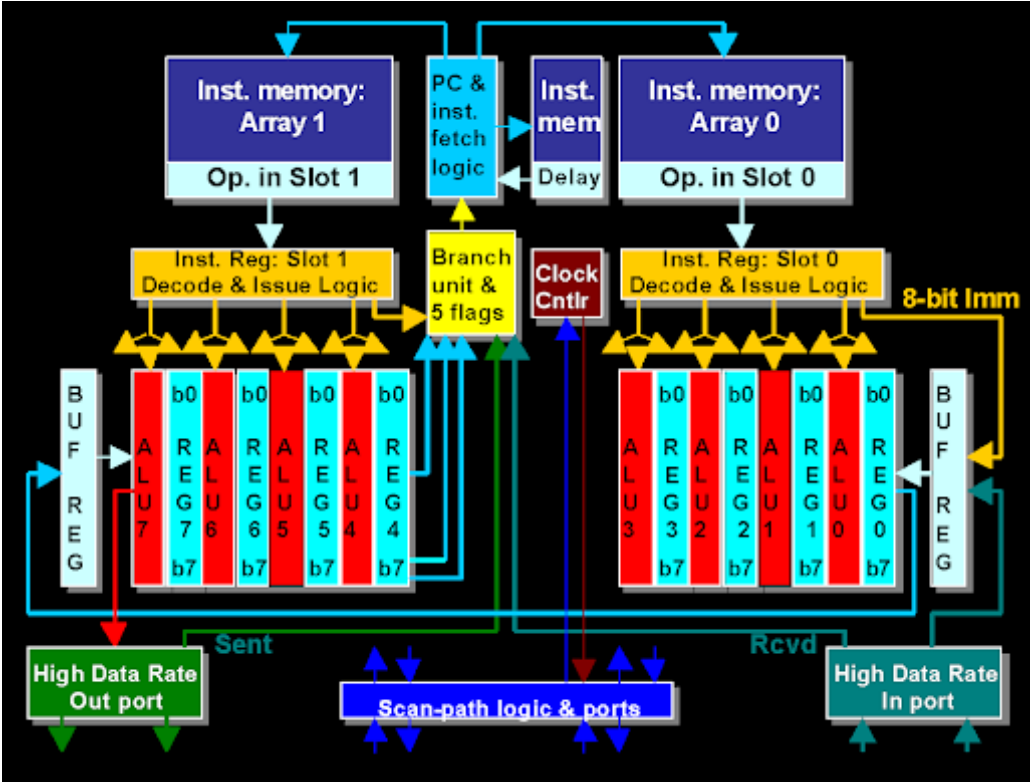
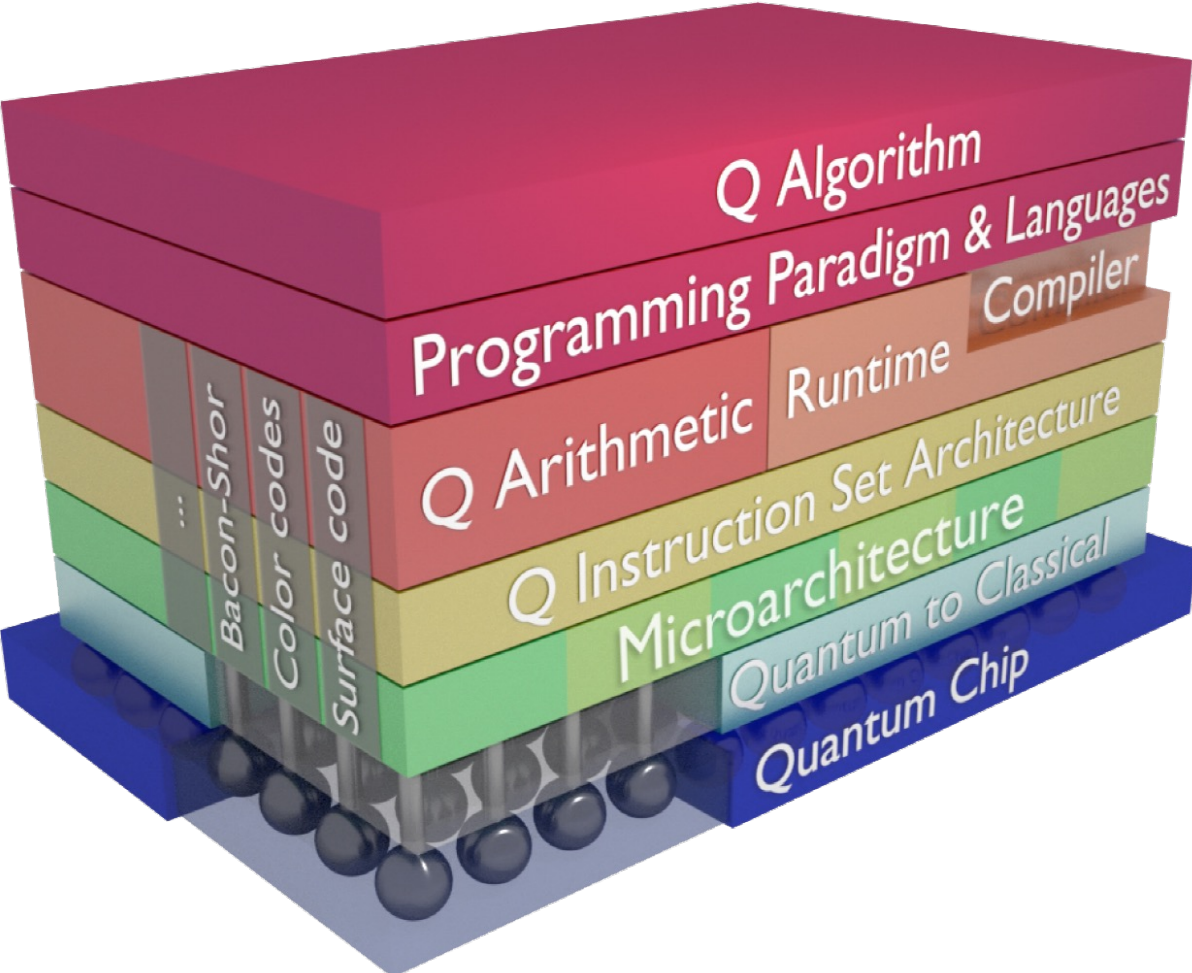
Our Contribution: Hyperparameters Approach



- Better understanding of PBT-based training mechanisms using distributed computational architectures
- Framework that implements efficient and scalable PBT mechanisms that, through evolutionary algorithms, allows finding generalizable models that minimize memory consumption.
- PBT techniques allow obtaining more optimal generalized models that consume less memory,.

Felix Mejia Thesis, Computational efficiency of the implementation of algorithms in Deep Learning applications for health in large-scale architectures in co-advising with M. Riveill and Collaboration with J. A. Garcia.

Quantum Processor Unit Architecture*



*Simplest Approach

Quantum Computing Over HPC

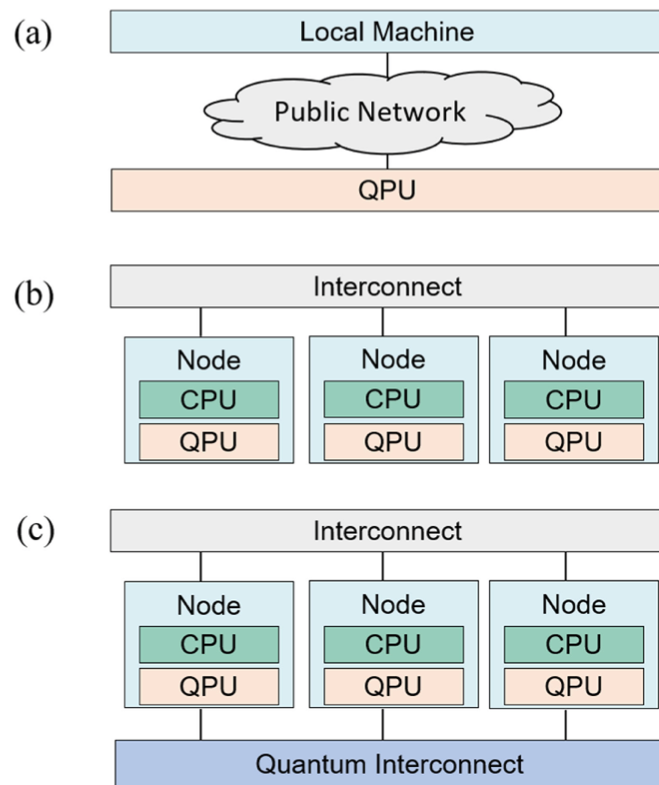


FIGURE 2. Three macroarchitectures for integrating quantum computing with conventional computing. (a) A local machine remotely accesses a QPU through public cloud network. (b) A network of quantum-accelerated nodes communicate through a common interconnect. (c) A network of quantum-accelerated nodes communicate through both conventional and quantum networks.

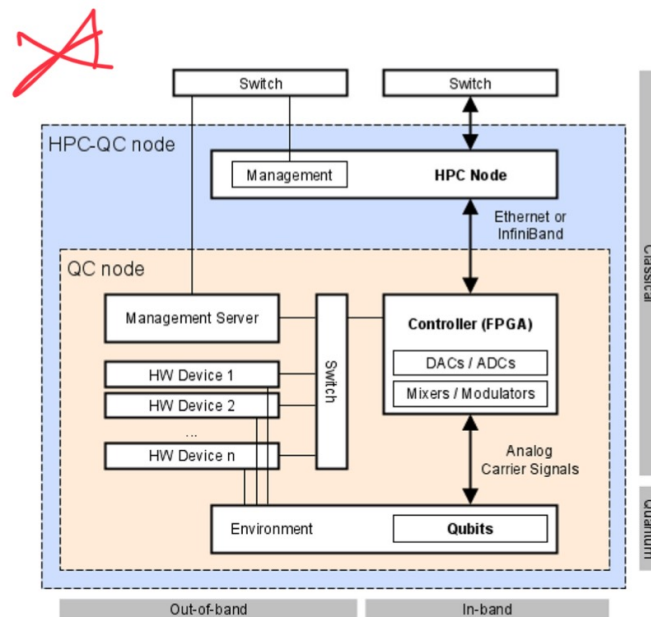


FIGURE 3. A component diagram representing the microarchitecture of a HPC-QC node with a common interconnect as depicted in Figure 2(b). The diagram shows the major components needed for the operation of a QPU within the HPC node infrastructure. Individual components are grouped into so-called out-of-band and in-band scopes and are placed on the left-hand and right-hand side of the figure, respectively. The QPU, which contains the qubits and is capable of processing quantum information, is depicted at the lower part, whereas classical information processing components are shown in the upper part of the figure. Several hardware (HW) devices control the QPU environment, which has a direct effect on qubit properties and thus the quality of execution of instructions.

DEPARTMENT: EXPERT OPINION

Quantum Computers for High-Performance Computing

Travis S. Humble, Alexander McCaskey, Dmitry I. Lyakh, and Memmbika Gowrishankar, Quantum Computing Institute, Oak Ridge National Laboratory, Oak Ridge, TN, 37830, USA
Albert Frisch, Alpine Quantum Technologies, Innsbruck, 6020, Austria
Thomas Monz, Alpine Quantum Technologies, Innsbruck, 6020, Austria and also Institut für Experimentalphysik, Universität Innsbruck, Innsbruck, 6020, Austria

Quantum computing systems are developing rapidly as powerful solvers for a variety of real-world calculations. Traditionally, many of these same applications are solved using conventional high-performance computing (HPC) systems, which have progressed sharply through decades of hardware and software improvements. Here, we present a perspective on the motivations and challenges of pairing quantum computing systems with modern HPC infrastructure. We outline considerations and requirements for the use cases, macroarchitecture, microarchitecture, and programming models needed to integrate near-term quantum computers with HPC system, and we conclude with the expectation that such efforts are well within reach of current technology.

High-performance computing (HPC) systems define the pinnacle of modern computing by drawing on massively parallel processing. This leading paradigm for HPC often relies on specialized accelerators and highly tuned networks to optimize data movement and application performance, whereby many computational nodes are connected by high-bandwidth networks to support shared information processing tasks. Existing computational nodes also support highly concurrent execution with multi-threaded processing, and technology trends indicate that future node designs will integrate heterogeneous processing paradigms that include conventional central processing units (CPUs), graphics processing units (GPUs), field-programmable gate arrays (FPGAs), and other specialized processors.¹ The components of these future computational nodes must be tightly integrated to balance data movement with processing

power and workload in order to optimize overall system performance.

By comparison, quantum computers (QCs) represent a young yet remarkable advance in the science and technology of computation that are often cited as rivals or successors to state-of-the-art conventional high-performance computing (HPC) systems. The source of this proposed advantage of QCs derives from quantum information processing in which information is encoded in the quantum state of physical systems such as atoms, electrons, and photons.² These quantum physical systems present the unique features of quantum coherence and quantum entanglement that permit quantum computing to reduce exponentially the computational time and memory needed to solve many problems from chemistry, materials science, finance, and cryptanalysis among other application domains. The advantage afforded to quantum computing is therefore aptly named the “quantum computational advantage,” and there is now a fervent effort to realize quantum computing systems that demonstrate this advantage. Notably, recent efforts have focused on besting the world’s leading HPC systems to great effect.^{3,4,5}

Many of the most promising applications of quantum computing overlap strongly with existing applications of HPC,⁶ which begs the question of how QCs may be integrated with modern HPC to accelerate these

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Date of current version 14 September 2021.

September/October 2021

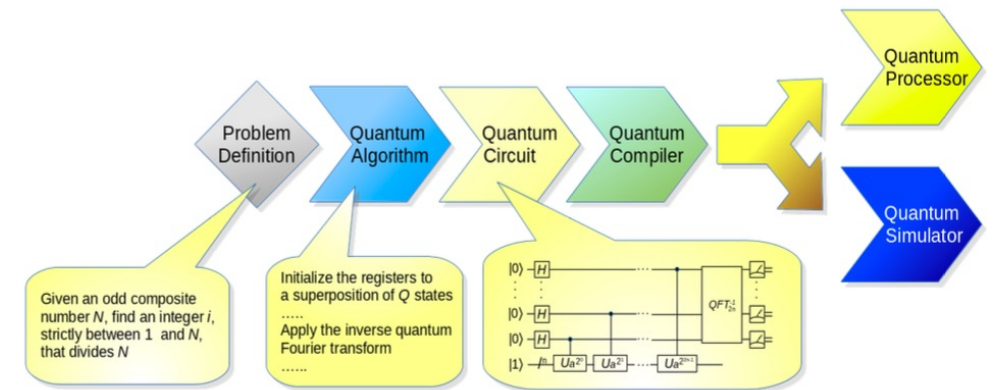
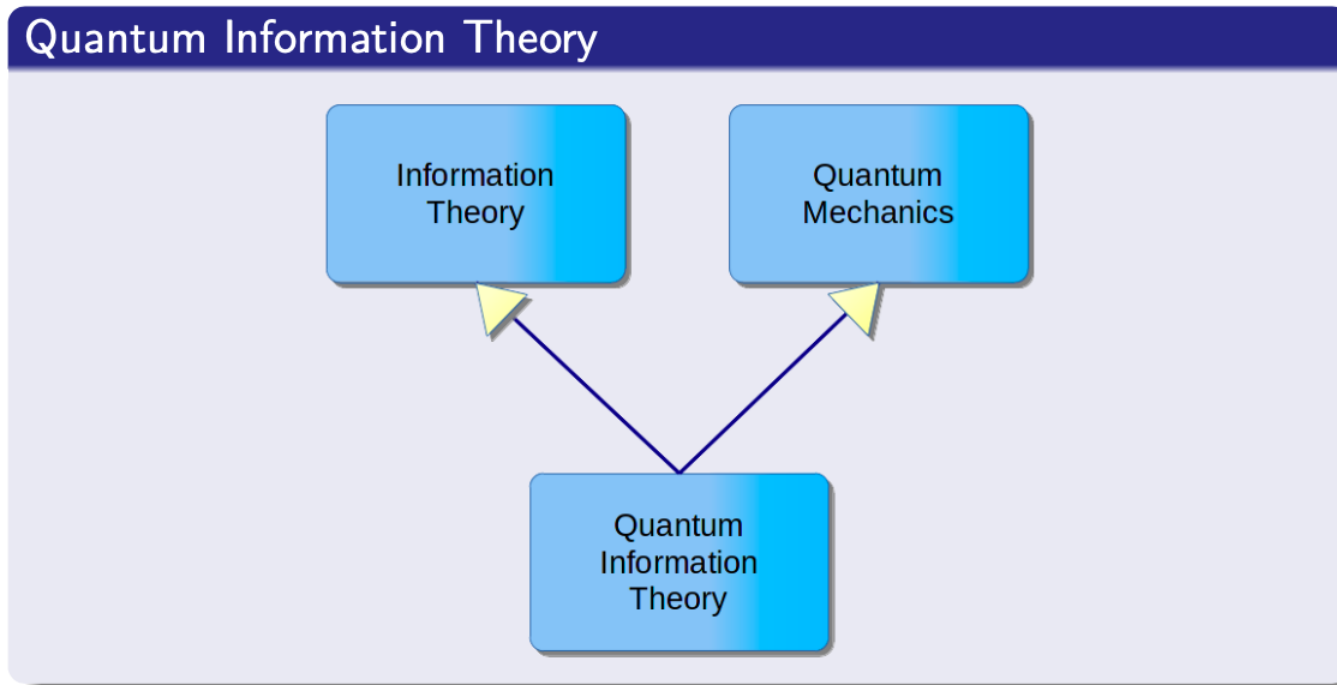
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IEEE Micro

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Open Question 4: And Quantum Computing?

Our Contribution: Quantum Computing Theory for Quantum Computing Applications



The term **quantum algorithm** is generally used for those algorithms that incorporate some essential feature of **quantum computing**, such as superposition or entanglement. By using this special features, we can speed up significantly the calculation, that is called **quantum parallelism**.



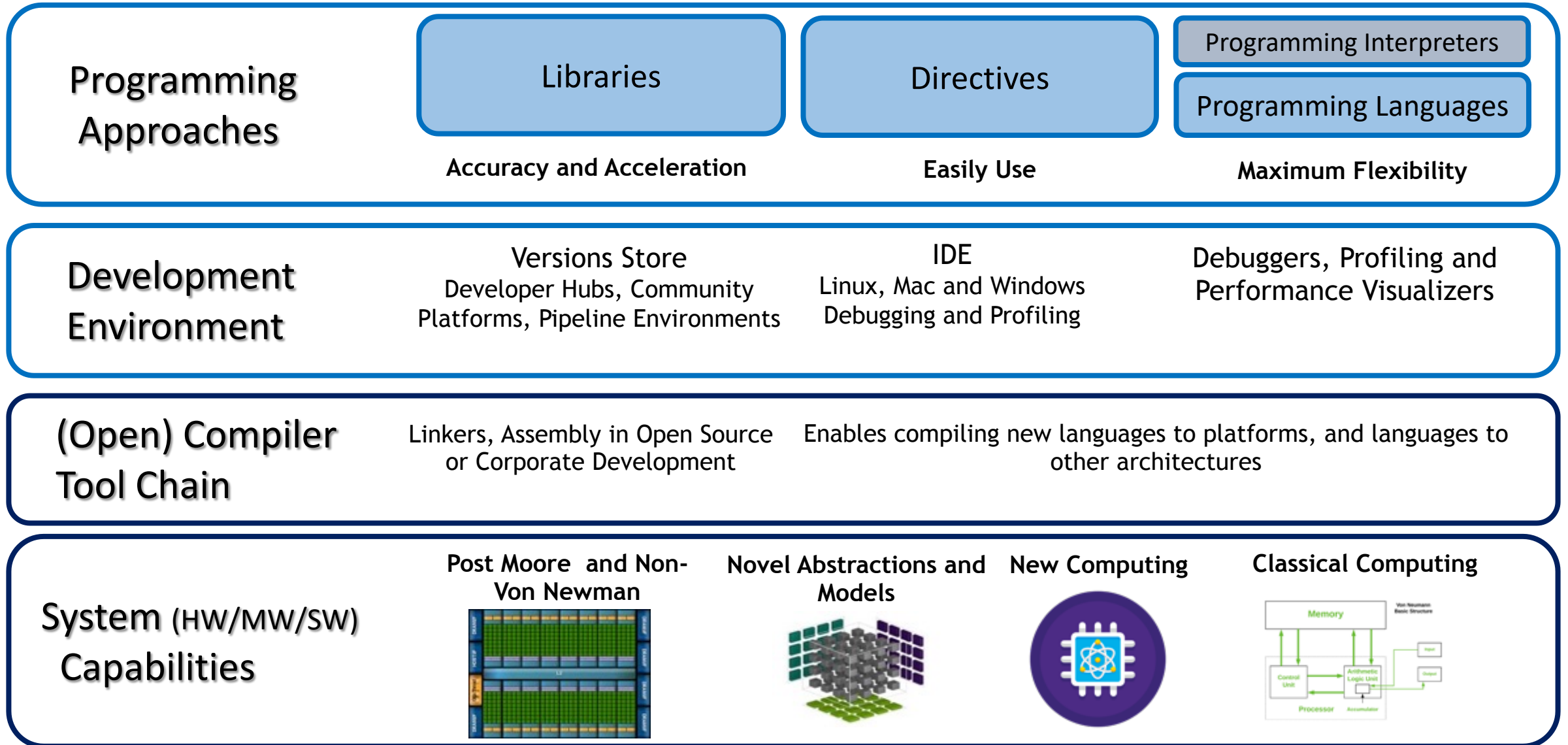
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G. Diaz PhD. Thesis about Classica Resources Consumption in Quantum Computing Simulators (Co-Advising with L. A. Steffemel)

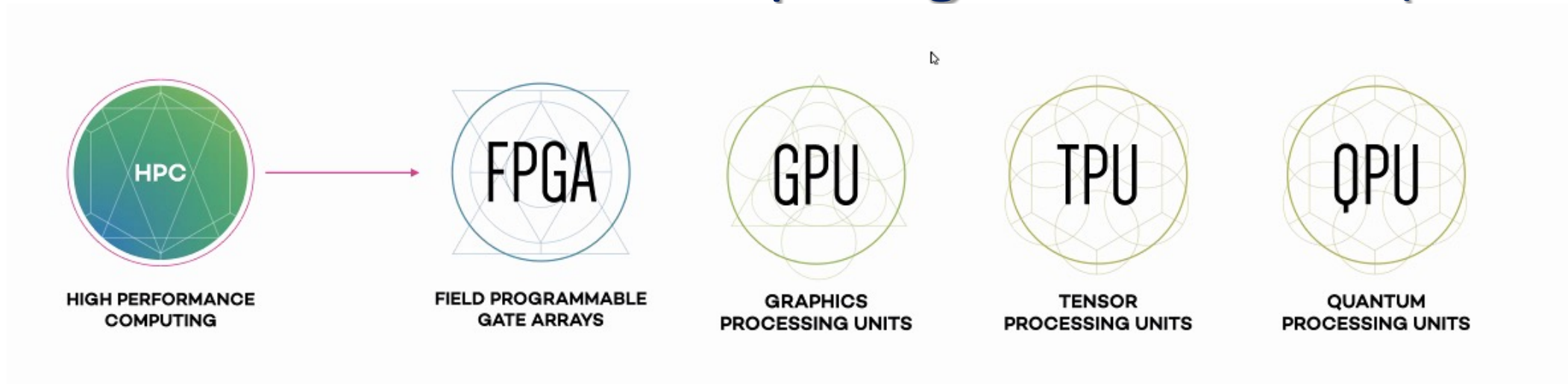
**Final Note: A New Approach of the
HPC/HPDA Platforms for Unified
Advanced Computing Support (! Or ?)**

Why an Advanced Computing Platform Vision (and Not Only HPC)?

(Inspired by the Accelerated/Hybrid Computing World)

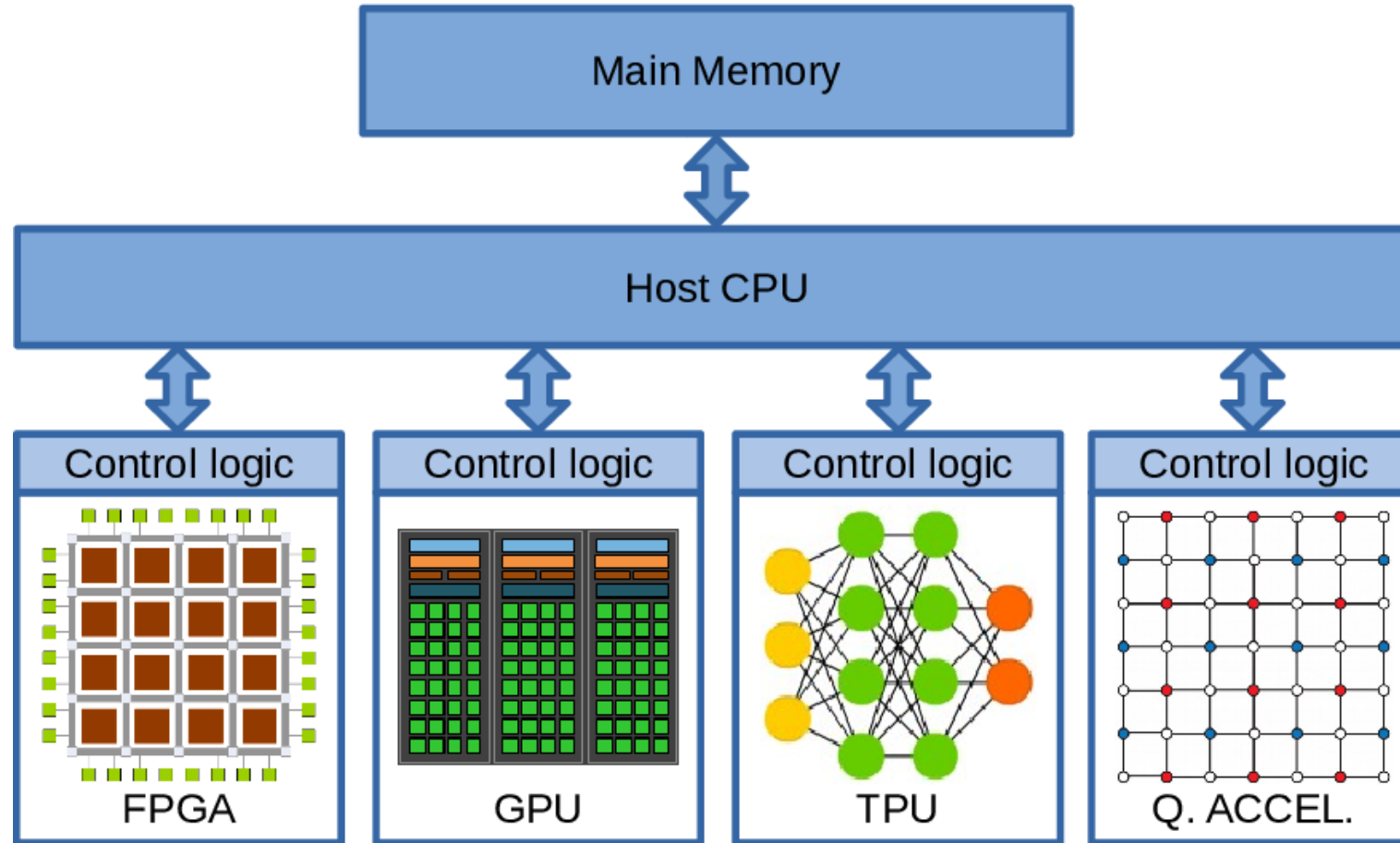


The Many-Architectures Challenge: How to exploit better Advanced Computing Architectures (for All)?



From Why Quantum Computing is Integral to the Future of HPC'. By William "Whurley" Hurley, CEO of Strangeworks

Conclusion: HPC/Advanced Computing Systems



From : Bertels, K., Sarkar, A., Hubregtsen, T., Serrao, M., Mouedenne, A.A., Yadav, A., Krol, A.M., Ashraf, I., & Almudever, C.G. (2020). Quantum Computer Architecture Toward Full-Stack Quantum Accelerators. IEEE Transactions on Quantum Engineering, 1, 1-17.

Questions?

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What is SC3UIS?

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Application
Deployment



Scientific Software
Development



SCI- IT Management and
Support



Strategic Mediation
and Training



Research and
Innovation

Where is SC3UIS?



SC3UIS at UIS (@UIS) and Guatiguara Technology Park (@PTGuatiguara)

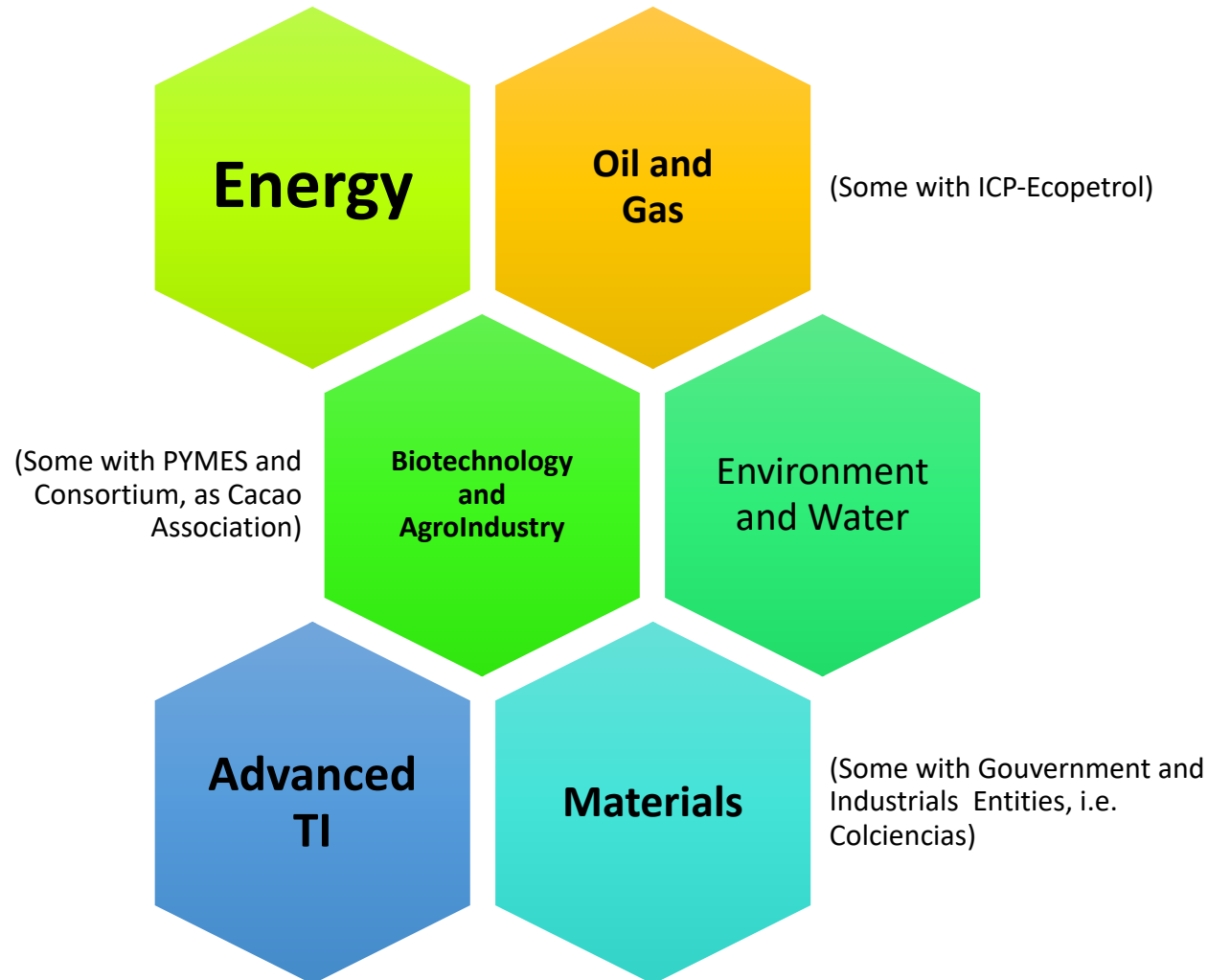


- Founded in 1948 (Following the German /French Polytechnic Model)
- Public State University
- 8 Campus in the Department
 - 4 at Metropolitan Zone of Bucaramanga
 - 4 in Other Regional Cities (Barrancabermeja, Socorro, Malaga, Barbosa)
- 25000 Students (2300 Postgraduate Students)
- 530 Faculty (4 at SC3UIS)
- *Support and R+D+I and General Training of SC3UIS*



- Guatiguara Site was created in 1989 (New Foundation at 2007 as Technology Park)
- 8 Industrial Corporations
- 3 National Labs
- National Core Repository and ANR Site
- 5 Centers
- *High Performance Computing Data Center*
 - *GUANE-1 and CHAMAN are here!*
- *R+D+I and Specialized Training Site of SC3UIS*

R+D+i Axes (@PTGuatiguara)



2017 Important Numbers

4 Patents

**5 Spin Off in Incubation Process
(Potentially for 2018 more than 10)**

3 Big International Collaborations (more than 5M USD)

2018 New Axes:

Healthcare

New Generation of Automotive Motors

Human and Social Development



Gracias...

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